

# SABER: Module-LWR based KEM

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- $\mathbf{a} \leftarrow \mathcal{U}(\mathbb{Z}_q^{l \times 1})$ , uniform random for each sample
- secret vector  $\mathbf{s} \in \mathbb{Z}_q^{l \times 1}$  fixed for all samples
- $e \leftarrow \chi(\mathbb{Z}_q)$  small error

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- LWR: LWE with deterministic noise due to scaling and rounding

$$\left( \mathbf{a}, b = \left\lfloor \frac{p}{q} (\mathbf{a}^T \mathbf{s}) \right\rfloor \right) \in \mathbb{Z}_q^{l \times 1} \times \mathbb{Z}_p$$

- $q/p$  determines inherent noise

- Replace  $\mathbb{Z}_q$  by larger ring  $R_q = \mathbb{Z}_q[X]/(f(X))$
- Dimension  $l$  is now product of module rank  $k$  and  $\deg(f)$

LWE	Module-LWE
$l = 768$	$k = 3$ and $f(X) = x^{256} + 1$
$\mathbf{a}^T = [a_0, a_1, \dots, a_{767}]$	$\mathbf{a}^T = [\tilde{a}_0, \tilde{a}_1, \tilde{a}_2], \tilde{a}_i \in R_q$
$\mathbf{s}^T = [s_0, s_1, \dots, s_{767}]$	$\mathbf{s}^T = [\tilde{s}_0, \tilde{s}_1, \tilde{s}_2], \tilde{s}_i \in R_q$
$b = \mathbf{a}^T \mathbf{s} + e \in \mathbb{Z}_q$	$\tilde{b} = \mathbf{a}^T \mathbf{s} + \tilde{e} \in R_q$

- Module-LWR: scaling and rounding coefficient-wise

- Simplicity: moduli  $p|q$  are powers of 2
  - ⊕ all security levels  $p = 2^{10}$  and  $q = 2^{13}$
  - ⊕ easy sampling
  - ⊕ no modular arithmetic
  - ⊕ easy rounding = add constant and chop
  - ⊕ scaling is uniform
  - ⊖ no NTT for fast multiplication
  - ⊕ Toom-Cook: division by 8, so work mod  $2^{16}$  to multiply

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- Rank of module 2, 3, 4 depending on security level
- Secrets sampled from centered binomial distribution  $\beta_\mu$ 
  - Sample easy as  $\sum_{i=1}^{\mu} a_i - \sum_{i=1}^{\mu} b_i$  with  $a_i, b_i \in \{0, 1\}$

Alice

$A = \text{gen}(\text{seed\_A})$

$$\begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} \frac{p}{q} & a_1 & a_2 & a_3 & s_1 \\ & a_4 & a_5 & a_6 & s_2 \\ & a_7 & a_8 & a_9 & s_3 \end{bmatrix}$$

$\xrightarrow{\text{seed\_A}, b_1, b_2, b_3}$

$\xleftarrow{b'_1, b'_2, b'_3}$

$$k = \begin{bmatrix} b'_1 b'_2 b'_3 & s_1 \\ & s_2 \\ & s_3 \end{bmatrix}$$

Bob

$A^T = \text{gen}(\text{seed\_A})^T$

$$\begin{bmatrix} b'_1 \\ b'_2 \\ b'_3 \end{bmatrix} = \begin{bmatrix} \frac{p}{q} & a_1 & a_4 & a_7 & s'_1 \\ & a_2 & a_5 & a_8 & s'_2 \\ & a_3 & a_6 & a_9 & s'_3 \end{bmatrix}$$

$$k' = \begin{bmatrix} s'_1 s'_2 s'_3 & b_1 \\ & b_2 \\ & b_3 \end{bmatrix}$$

$k \sim k'$

Fix up difference using reconciliation info

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- KeyGen:
  - $seed_A \leftarrow \mathcal{U}(\{0, 1\}^{256})$ ,  $A \leftarrow \text{gen}(seed_A) \in R_q^{k \times k}$
  - $s \leftarrow \beta_\mu(R_q^{k \times 1})$ ,  $b = \text{chop}(As + h, q, p) \in R_p^{k \times 1}$
  - $pk := (b, seed_A)$ ,  $sk := s$

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  - $pk := (b, seed_A)$ ,  $sk := s$
- Encrypt:  $pk = (b, seed_A)$ ,  $m \in \mathcal{M}$ ;  $r$ 
  - $A \leftarrow \text{gen}(seed_A) \in R_q^{k \times l}$
  - $s' \leftarrow \beta_\mu(R_q^{k \times 1})$ ,  $b' = \text{chop}(A^T s' + h, q, p) \in R_p^{k \times 1}$
  - $v' = b'^T s' \in R_p$
  - $c_m = \text{chop}(v' + h_1 + \frac{p}{2}m, p, 2t) \in R_{2t}$
  - $c := (c_m, b')$

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  - $v' = \mathbf{b}'^T \mathbf{s}' \in R_p$
  - $c_m = \text{chop}(v' + h_1 + \frac{p}{2}m, p, 2t) \in R_{2t}$
  - $c := (c_m, \mathbf{b}')$
- Decrypt:  $sk = \mathbf{s}, (c_m, \mathbf{b}')$ 
  - $v = \mathbf{b}'^T \mathbf{s} \in R_p$
  - $m' = \text{chop}(v - \frac{p}{2t}c_m + h_2, p, 2) \in R_2$

- KeyGen: same as before, but  $sk$  includes  $z \in \mathcal{U}(\{0, 1\}^{256})$
- Encaps:  $pk = (\mathbf{b}, seed_A)$ 
  - $m \leftarrow \mathcal{U}(\{0, 1\}^{256})$
  - $(\hat{K}, r) = \mathcal{G}(pk, m)$
  - $c = \text{Saber.Enc}(pk, m; r)$
  - $K = \mathcal{H}(\hat{K}, c)$
  - return  $(c, K)$
- Decaps:  $sk = (\mathbf{s}, z), pk = (\mathbf{b}, seed_A), c$ 
  - $m' = \text{Saber.Dec}(\mathbf{s}, c)$
  - $(\hat{K}', r') = \mathcal{G}(pk, m')$
  - $c' = \text{Saber.Enc}(pk, m'; r')$
  - if  $c = c'$  return  $K = \mathcal{H}(\hat{K}', c)$
  - else return  $K = \mathcal{H}(z, c)$

Common parameters:  $q = 2^{13}$ ,  $p = 2^{10}$ ,  $f(x) = x^{256} + 1$

cat	failure	attack	class.	quant.	pk (B)	sk* (B)	ct (B)
LightSaber-KEM: $k = 2$ , $t = 2^2$ , $\mu = 5$							
1	$2^{-120}$	primal dual	126 126	115 115	672	992	736
Saber-KEM: $k = 3$ , $t = 2^3$ , $\mu = 4$							
3	$2^{-136}$	primal dual	199 198	181 180	992	1344	1088
FireSaber-KEM: $k = 4$ , $t = 2^5$ , $\mu = 3$							
5	$2^{-165}$	primal dual	270 270	246 245	1312	1760	1472

\* includes the public key



Platform: Intel(R) Core(TM) i7-6600U, 2.60GHz with hyper-threading, Turbo-Boost, and multi-core support disabled

Saber-KEM: C implementation

- Keygen: 190,420 cycles
- Encaps: 279,291 cycles
- Decaps: 306,346 cycles

Saber-KEM: AVX2 optimized (can be improved)

- Keygen: 101,138 cycles
- Encaps: 125,392 cycles
- Decaps: 129,138 cycles

- $\oplus$  Easy to implement: no modular reductions, no rounding, no rejection sampling, no random lifting
- $\oplus$  Modular structure and flexibility: only need to implement arithmetic in  $R_q$  with  $q = 2^{13}$  and  $f(x) = x^{256} + 1$
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- $\oplus$  Less randomness since no error sampling as for LWE
- $\oplus$  Low bandwidth: more compact than LWE-based schemes, even with compression
- $\ominus$  No NTT, so resort to Karatsuba and Toom-Cook
- $\ominus$  No signature scheme

S  
A  
B  
E  
R

Simple

A

B

E

R

Secure

A

B

E

R

Secure

Adaptable

B

E

R

Secure  
Adaptable  
Belgian  
E  
R





Secure  
Adaptable  
Belgian  
Efficient  
R



Secure  
Adaptable  
Belgian  
Efficient  
Rounding Trumps\* all ...



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