

Mitaka

A Simpler, Parallelizable, Maskable Variant of Falcon

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NIST 3rd Workshop



Lattice signatures

Two finalists are based on structured lattices:

FALCON

“Hash-and-sign” in lattices [GPV'08]
+ NTRU trapdoors [DLP'14]

✓ compact, fast

✗ restricted parameter set, quite hard to implement and protect against side-channels

CRYSTALS-DILITHIUM

Fiat-Shamir “with abort” [Lyu12]
+ module lattices

✗ larger bandwidth

✓ large range of parameter sets, easier to implement and protect against side-channels

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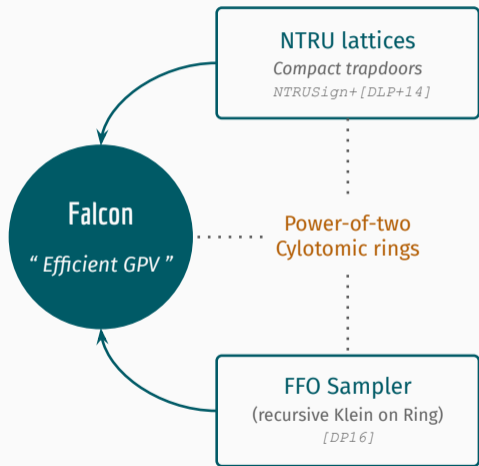
Introducing: [Mitaka]

trying to reach best of both worlds

✓ compact, fast

✓ large range of parameters sets

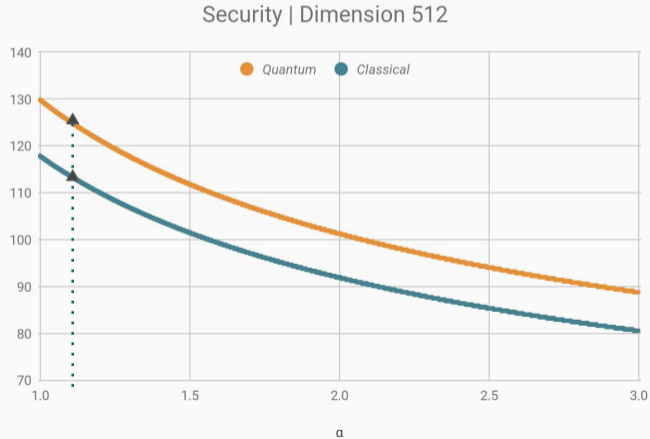
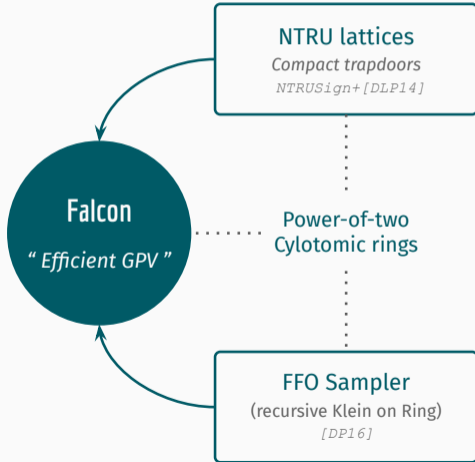
✓ easier to implement and protect
against side-channels

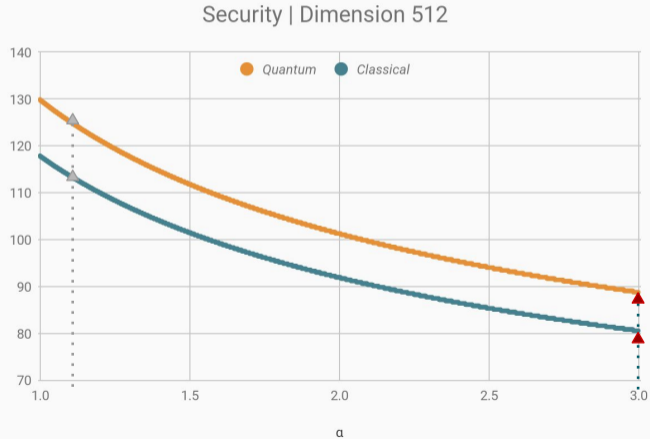
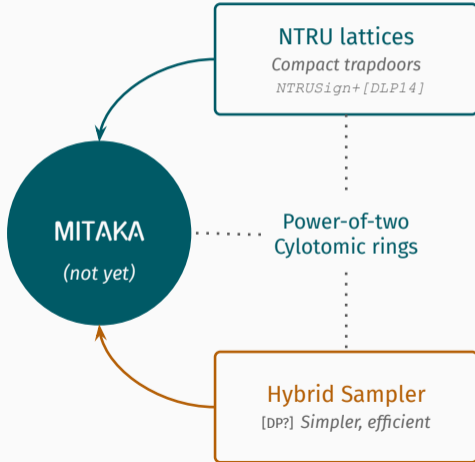


NTRU lattices: free rank 2 modules over cyclotomic rings

Quasi-linear **thanks to the ring** but

- Few parameter sets
- Complicated implementation
- Complicated masking





Improved Keygen
(better private basis)

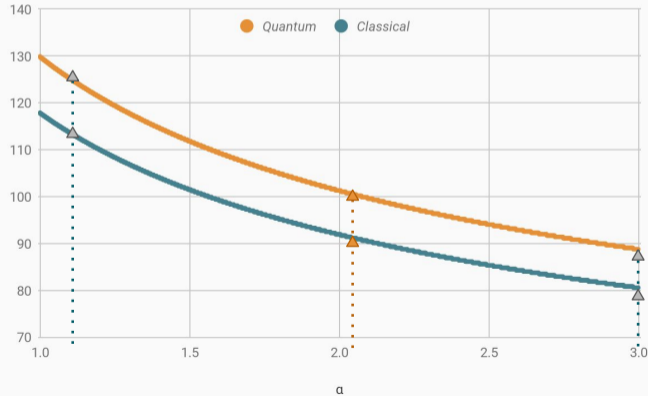
NTRU lattices
Compact trapdoors
NTRUSign+ [DLP14]

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Power-of-two
Cyclotomic rings

Hybrid Sampler
[DP?] Simpler, efficient

Security | Dimension 512



Improved Keygen
(better private basis)

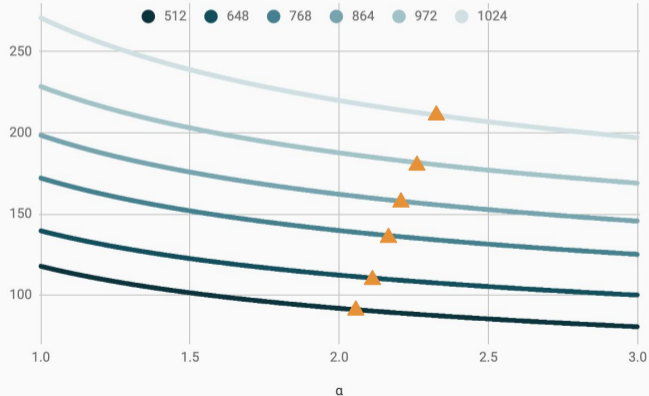
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Smooth
Cyclotomic rings

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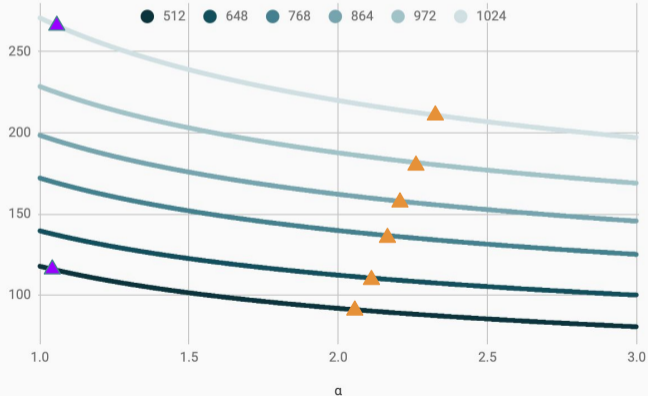
NTRU lattices
Compact trapdoors
NTRUSign+ [DLP14]

MITAKA

Smooth
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Security



Hash-and-sign over lattices

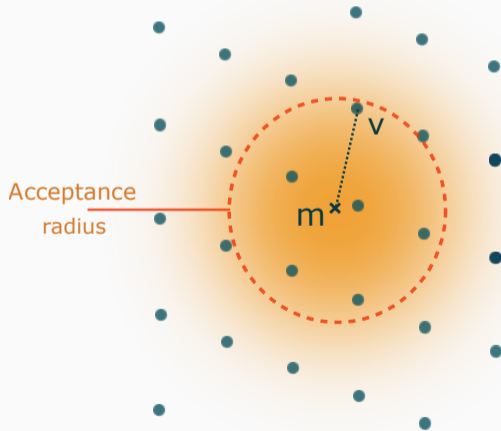
Simplified $\text{Sign}_{\mathbf{sk}, \sigma}(\text{msg}) :$

1. $\mathbf{m} = \mathcal{H}(\text{msg})$
2. $\mathbf{v} \leftarrow \text{GaussianSampler}(\mathbf{sk}, \mathbf{m}, \sigma)$
3. Signature: $\mathbf{s} = \mathbf{m} - \mathbf{v}$.

Simplified $\text{Verif}_{\mathcal{L}=\mathbf{pk}}(\text{msg}, \mathbf{s}) :$

1. If $\|\mathbf{s}\|$ too big, reject.
2. If $\mathbf{m} - \mathbf{s} \notin \mathcal{L}$, reject.
3. Accept.

"Good basis" \mathbf{sk} of \mathcal{L} , bad basis \mathbf{pk}



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Requirements

Hard Forgery $\Rightarrow \sigma$ small $\Rightarrow \mathbf{sk}$ has short vectors

Hard to compute
 \mathbf{sk} just from \mathbf{pk}

Easy to generate
 \mathbf{pk} just from \mathbf{sk}

\mathbf{sk} is called “*a trapdoor*”

Generating trapdoors is an interesting challenge
[HPSS'00, AP'09, MP'12, DLP'14, CGM'19, GL'20,
CPSWX'20...]

Sampling over (structured) lattices

Lattice Gaussian samplers = decoding + randomization

CVP solvers

Babai's Round-off:

$$\mathbf{u} = \mathbf{B} \lceil \mathbf{B}^{-1} \mathbf{t} \rceil$$

Babai's Nearest Plane:

“adaptive” rounding on each $\mathbb{R} \tilde{\mathbf{b}}_i$

Gaussian samplers

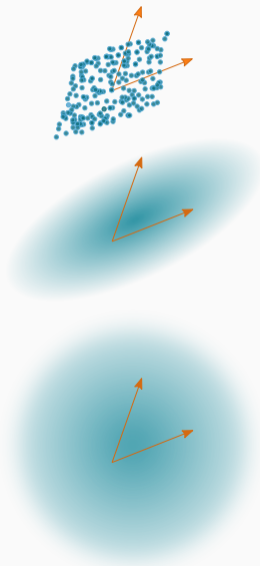
Randomize the whole integer rounding

Randomize each integer rounding

There are also “in-betweens”, e.g. *Ducas-Prest hybrid sampler* (We'll cover that soon)

Randomized Babai Rounding : Peikert's approach

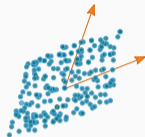
Without randomization (not a Gaussian sampler)



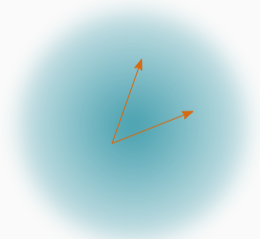
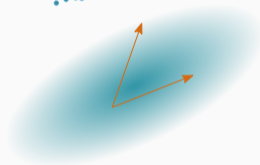
$$\text{Outputs } \mathbf{z} = \mathbf{B} \lceil \mathbf{B}^{-1} \mathbf{t} \rceil$$

Randomized Babai Rounding : Peikert's approach

Without randomization (*not a Gaussian sampler*)



Randomize rounding w/ discrete Gaussians
(*leaks the lattice basis*)



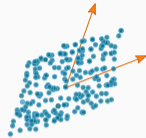
$$\mathbf{y} \leftarrow [\mathbf{B}^{-1}\mathbf{t}]_r$$

means $\mathbf{y} \leftarrow D_{\mathbb{Z}^n - \mathbf{B}^{-1}\mathbf{t}, r}$

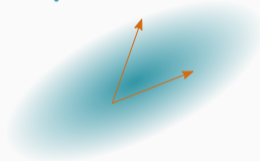
Outputs $\mathbf{z} = \mathbf{B}\mathbf{y}$

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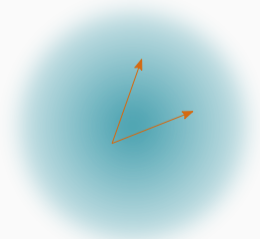
Without randomization (*not a Gaussian sampler*)



Randomize rounding w/ discrete Gaussians
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[P'10] add Gaussian perturbation to "smooth out" the lattice
(*works!*)



Peikert($\mathbf{B}, \mathbf{t}, \sigma, r$)

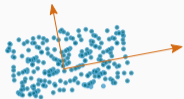
$\mathbf{x} \leftarrow \sigma \cdot \mathcal{N}(0, 1)$

$\mathbf{y} \leftarrow \lceil \mathbf{B}^{-1} \mathbf{t} - \mathbf{x} \rceil_r$

Outputs $\mathbf{z} = \mathbf{B}\mathbf{y}$.

Randomized NearestPlane: Klein's sampler

Without randomization
(not a Gaussian sampler)



Randomize rounding of
each $t_i \in \mathbb{R}$
(leaks Gram-Schmidt basis)



On each $\mathbb{R}\tilde{\mathbf{b}}_i$, rescale
adaptively
$$s_i := \frac{s}{\|\tilde{\mathbf{b}}_i\|}$$



Klein($\mathbf{B}, \tilde{\mathbf{B}}, \mathbf{t}, s_i, r$)

$\mathbf{v} = \mathbf{0}, \mathbf{c} = \mathbf{t}$

for $i = \dim(\mathbf{B})$ to 1:

$$t_i = \left\lceil \frac{\langle \mathbf{c}, \tilde{\mathbf{b}}_i \rangle}{\|\tilde{\mathbf{b}}_i\|^2} \right\rceil_{s_i}$$

$$\mathbf{v} = \mathbf{v} + t_i \mathbf{b}_i$$

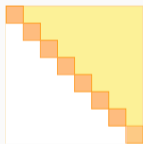
$$\mathbf{c} = \mathbf{c} - t_i \mathbf{b}_i$$

Outputs \mathbf{v}

Hybrid = Klein decoding + Peikert randomization in $\dim \geq 1$.

Well-suited for *module lattices*:
rank 2 \mathcal{R} -module = rank $2d$ lattice.

Klein



decoding in $2d$
randomization in \mathbb{Z}

Hybrid



decoding in rank 2
randomization in \mathcal{R}

Example: \mathcal{R} power-of-2
cyclotomic

Hybrid($\mathbf{B}, \tilde{\mathbf{B}}_{\mathcal{R}}, \mathbf{t}, s_1, s_2$)

$\mathbf{v} = 0, \mathbf{c} = \mathbf{t}$

for $i = 2$ to 1:

$t_i = \mathbf{Peikert}\left(\mathbf{I}, \frac{\langle \mathbf{c}, \tilde{\mathbf{b}}_i \rangle_{\mathcal{R}}}{\langle \tilde{\mathbf{b}}_i, \tilde{\mathbf{b}}_i \rangle_{\mathcal{R}}}, s_i, r\right)$

$\mathbf{v} = \mathbf{v} + t_i \mathbf{b}_i$

$\mathbf{c} = \mathbf{c} - t_i \mathbf{b}_i$

Outputs \mathbf{v}

Operations in \mathcal{R} instead of $\mathbb{Z} \Rightarrow$ need
“good FFT domain”

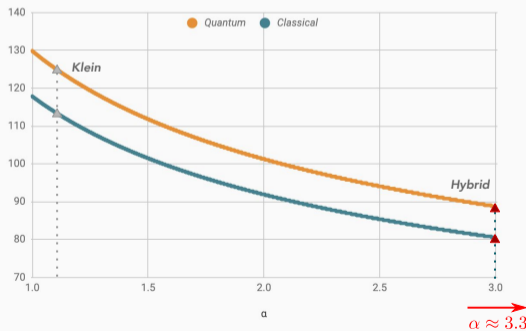
	Quality	Pros	Cons
Peikert	$s_1(\mathbf{B})$ (largest sing. value)	fast simple	worst quality (<i>lower security</i>)
Klein	$\max_i \ \tilde{\mathbf{b}}_i\ $ (Gram-Schmidt)	best quality (<i>higher security</i>)	slower more involved
Hybrid	$s_1(\tilde{\mathbf{B}})$	<hr/> Good tradeoffs when \mathcal{R} has a <i>good basis</i>	

When $\mathcal{R} = \mathbb{Z}[x]/(x^d + 1)$, $d = 2^n$, and for NTRU q -ary lattices, qualities are $\alpha\sqrt{q}$

Asymptotic quality

Sampler	$\alpha\sqrt{q}$	Best achievable α
Peikert	$s_1(\mathbf{B})$	$O(d^{1/4}\sqrt{\log d})$
Hybrid	$s_1(\tilde{\mathbf{B}})$	$O(d^{1/8}\log^{1/4} d)$
Klein	$\max_i \ \tilde{\mathbf{b}}_i\ $	$O(1)$

Concrete bitsecurity as a function of α , $d = 512$



Improving the Keygen

NTRU lattice $\mathcal{L}_{\text{NTRU}}(\alpha)$

$$f, g \in \mathcal{R} \rightarrow \alpha := f^{-1}g \ [q]$$

$$\begin{bmatrix} u & v \end{bmatrix} \begin{bmatrix} \alpha \\ -1 \end{bmatrix} = 0 \ [q]$$

Trapdoor

Short basis \mathbf{B} of $\mathcal{L}_{\text{NTRU}}(\alpha)$
with **good quality** wrt. a
sampler.

$$\underbrace{\begin{bmatrix} f & g \\ ? & ? \end{bmatrix}}_{=\mathbf{B}} \begin{bmatrix} \alpha \\ -1 \end{bmatrix} = 0 \ [q]$$

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Computing \mathbf{B}

- Sample f, g Gaussians so that

$$\|(f, g)\| \approx \sqrt{q}$$

- Complete the basis: *unimodularity problem*: Euclid+geometry

Achieve good quality

Sample (f, g) 's until:

- Falcon: $\max(\|\tilde{\mathbf{b}}_1\|, \|\tilde{\mathbf{b}}_{d+1}\|) \approx 1.17\sqrt{q}$
- Hybrid: $s_1(\tilde{\mathbf{B}})$ as close as possible to \sqrt{q}

*Both metrics can be computed **just with** f, g*

(naive) **KeyGen**:

1) **Do**

$$f, g \leftarrow D_{\mathbb{Z}^d, \sqrt{\frac{q}{2d}}}$$

Until f inv. mod q **And** $\|f, g\| \leq 1.17\sqrt{q}$;

2) *(F) quality check*: $\|\tilde{\mathbf{b}}_{d+1}\| \leq 1.17\sqrt{q}$?

else restart;

4) $\mathbf{b}_{d+1} \leftarrow \text{NTRUSolve}(f, g, q)$;

Compute all needed data;

Output (pk, sk) .

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2-bis) *(M) quality check*: $s_1(\tilde{\mathbf{B}}) \leq 2.05\sqrt{q}$?

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- This already happens often in Falcon
- Need ***a lot*** of tries to reach 2.05

And randomness is expensive.

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Solution: *amortize* the rnd generation

+ Reuse randomness

+ Galois automorphisms

= “Free” blow-up of search-space

😊 better trapdoors in reasonable time

KeyGen (Std. dev. σ of f and g , number of samples m, n , set \mathcal{G} of Galois automorphisms)

1) [Sampling]

- Generate $2m$ Gaussians vectors of std. dev. $\sigma/\sqrt{2}$ and store them in two lists F', F'' .
- Generate $2m$ Gaussians vectors of std. dev. $\sigma/\sqrt{2}$ and store them in two lists G', G'' .

2) [Blowing up]

- Pair two lists $F \leftarrow F' + F'', G \leftarrow G' + G''$
- Let \mathcal{G} acts on G : $G \leftarrow \bigcup_{\sigma \in \mathcal{G}} \sigma(G)$

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3) [Testing] **For** $f \in F, g \in G$ **do**

If $\text{quality-testing}(f, g)$

 Output $(\text{pk}(f, g), \text{sk}(f, g))$.

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Improved keygen

For the generation cost of $4m$ Gaussians, search a space of size

$$\text{Card}(\mathcal{G}) \cdot m^4$$

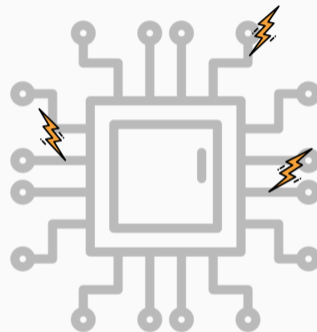
Masking Mitaka

t-probing attacker model [ISW03]

- Adversary obtains t intermediate values of the computation
- Successfully models practical **noisy side-channel leakage** [DDF14]

Provable security: t-probing security

- Any set of at most t intermediate variables is independent of the secret.



Arithmetic masking of $x \in \mathcal{R}$

- $(x_0, \dots, x_{t-1}) \leftarrow \text{rand}(\mathcal{R})$.
- $x_t = x - (x_0 + \dots + x_{t-1})$.
- Secret-share x : $[x] := (x_0, \dots, x_t)$.
- Masked $a \in \mathbb{R}$ can be approximated by $\frac{[a']}{C}$ with some $a', C \in \mathbb{Z}$

Computation on secret-shares

- **Linear operation** is easy! $z_i = x_i + y_i$
- **Non-linear operation** with masked polynomial multiplication gadget [PolyMult](#)

Protecting Mitaka from t-probing adversary: an overview

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Precompute

$$[\beta_i] := \left[\frac{\tilde{\mathbf{b}}_i^*}{\langle \mathbf{b}_i, \mathbf{b}_i \rangle_{\mathcal{R}}} \right]$$

MaskHybrid($[\mathbf{B}], [\beta_1], [\beta_2], [s_1], [s_2], [\mathbf{c}]$)

$$[\mathbf{v}_2] := [\mathbf{0}], [\mathbf{c}_2] := [\mathbf{c}]$$

for $i = 2$ to 1:

$$[\mathbf{d}_i] = \sum_{j=1}^2 \text{PolyMult}([\mathbf{c}_{i,j}], [\beta_{i,j}])$$

$$[\mathbf{t}_i] = \text{MaskPeikert}(\mathbf{I}, [\mathbf{d}_i], [s_i], r)$$

$$[\mathbf{v}_{i-1}] = [\mathbf{v}_i] + \text{PolyMult}([\mathbf{t}_i], [\mathbf{b}_i])$$

$$[\mathbf{c}_{i-1}] = [\mathbf{c}_i] - \text{PolyMult}([\mathbf{t}_i], [\mathbf{b}_i])$$

Outputs **Unmask**($[\mathbf{v}_0]$)

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Signing operations outside the sampler
are not sensitive!

1) [Offline]

- Outputs **continuous Gaussian** samples in *arithmetically* masked form

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- Outputs **continuous Gaussian** samples in *arithmetically* masked form

2) [Online]

- Generate **discrete Gaussian** samples *share-by-share* on each random share c_i of $[c] = (c_0, \dots, c_t)$.

ShareByShareGauss_r($[c]$)

for $i = 0$ **to** t :

$$z_i \leftarrow D_{\mathbb{Z}, c_i, r/\sqrt{t+1}}$$

Outputs (z_0, \dots, z_t)

1) [Offline]

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2) [Online]

- Generate **discrete Gaussian** samples *share-by-share* on each random share c_i of $[c] = (c_0, \dots, c_t)$.

3) [Polynomial multiplication]

- NTT/FFT on arithmetic shares (linear op.)
- Coordinate-wise multiplication with the standard **ISW multiplier**

ShareByShareGauss_r([c])

for $i = 0$ to t :

$$z_i \leftarrow D_{\mathbb{Z}, c_i, r/\sqrt{t+1}}$$

Outputs (z_0, \dots, z_t)

PolyMult([a], [b])

$$[\hat{a}] = \text{NTT}([a])$$

$$[\hat{b}] = \text{NTT}([b])$$

for $j = 0$ to $d - 1$:

$$[\hat{c}_j] = \text{Mult}([\hat{a}_j], [\hat{b}_j])$$

$$[c] := \text{iNTT}([\hat{c}_0], \dots, [\hat{c}_{d-1}])$$

Outputs $[c]$

1) [Offline]

- Outputs **continuous Gaussian** samples in *arithmetically* masked form

2) [Online]

- Generate **discrete Gaussian** samples *share-by-share* on each random share c_i of $[c] = (c_0, \dots, c_t)$.

3) [Polynomial multiplication]

- NTT/FFT on arithmetic shares (linear op.)
- Coordinate-wise multiplication with the standard **ISW multiplier**

ShareByShareGauss_r([c])

for $i = 0$ to t :

$$z_i \leftarrow D_{\mathbb{Z}, c_i, r/\sqrt{t+1}}$$

Outputs (z_0, \dots, z_t)

PolyMult([a], [b])

$$[\hat{a}] = \text{NTT}([a])$$

$$[\hat{b}] = \text{NTT}([b])$$

for $j = 0$ to $d - 1$:

$$[\hat{c}_j] = \text{Mult}([\hat{a}_j], [\hat{b}_j])$$

$$[c] := \text{iNTT}([\hat{c}_0], \dots, [\hat{c}_{d-1}])$$

Outputs $[c]$

1) [Offline]

- Outputs **continuous Gaussian** samples in *arithmetically* masked form

2) [Online]

- Generate **discrete Gaussian** samples *share-by-share* on each random share c_i of $[c] = (c_0, \dots, c_t)$.

3) [Polynomial multiplication]

- NTT/FFT on arithmetic shares (linear op.)
- Coordinate-wise multiplication with the standard **ISW multiplier**

☺ No boolean–arithmetic share conversion in the online phase

ShareByShareGauss_r([c])

for $i = 0$ **to** t :

$z_i \leftarrow D_{\mathbb{Z}, c_i, r/\sqrt{t+1}}$

Outputs (z_0, \dots, z_t)

PolyMult([a], [b])

$[\hat{a}] = \text{NTT}([a])$

$[\hat{b}] = \text{NTT}([b])$

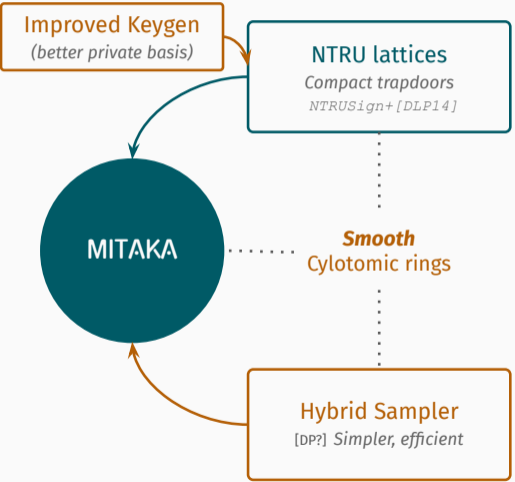
for $j = 0$ **to** $d - 1$:

$[\hat{c}_j] = \text{Mult}([\hat{a}_j], [\hat{b}_j])$

$[c] := \text{iNTT}([\hat{c}_0], \dots, [\hat{c}_{d-1}])$

Outputs [c]

Wrapping-up



Simple | Efficient | Compact | Versatile | Maskable

