Encrypted Search

Seny Kamara





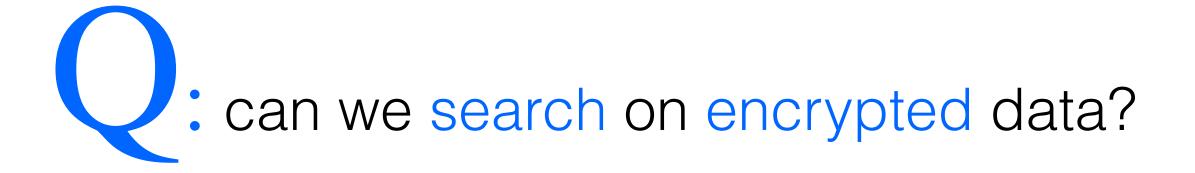
14,717,618,286*

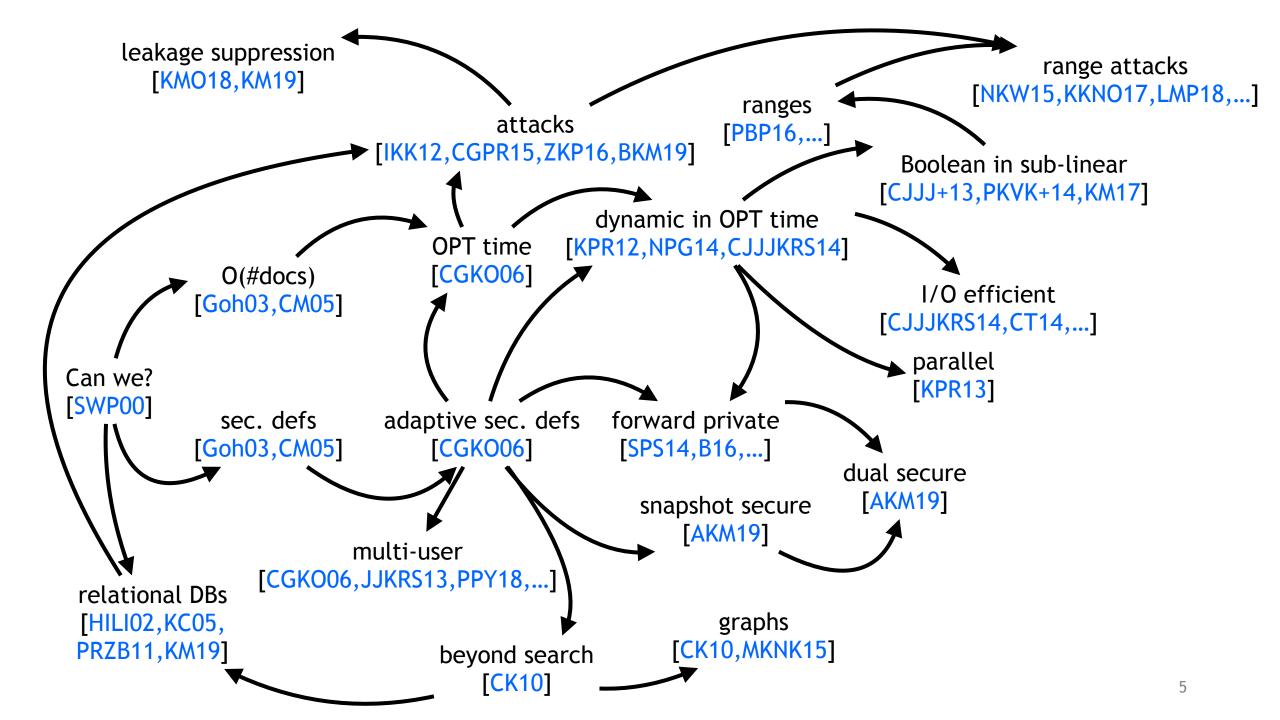


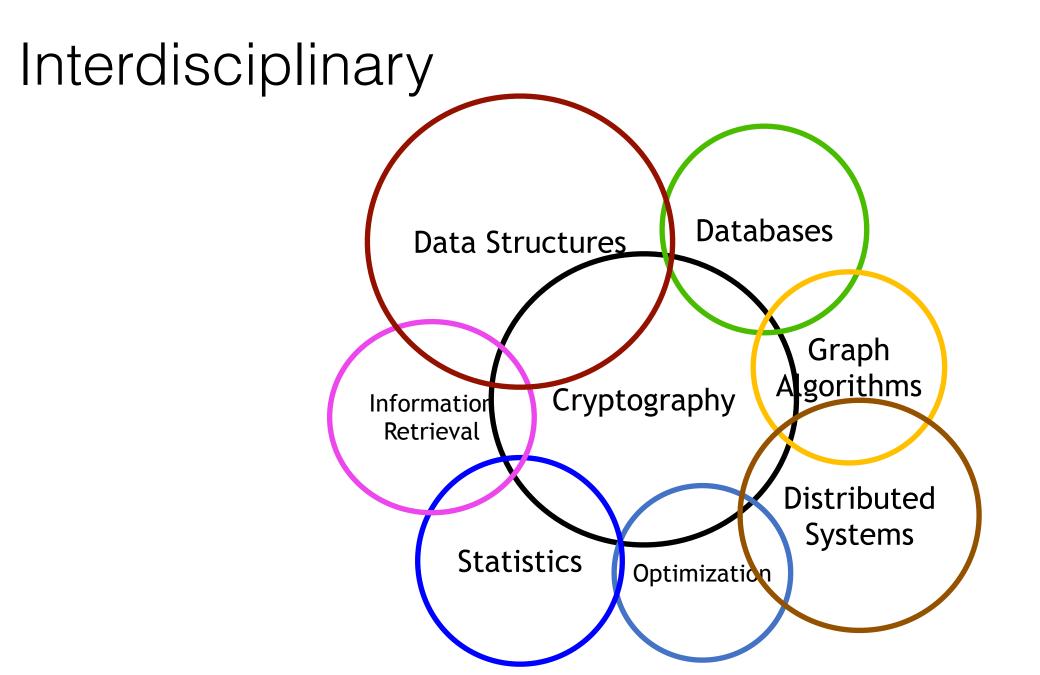
* since 2013

Why so Few?

- "...because it would have hurt Yahoo's ability to index and search message data..."
- J. Bonforte in NY Times







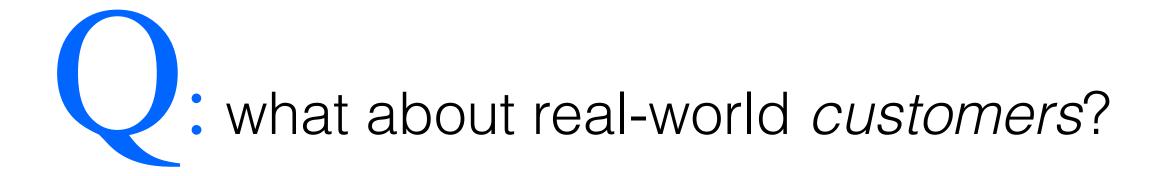
Real-World Problem

- Major companies
 - Microsoft, SAP
 - Cisco, Google Research
 - Hitachi, Fujitsu
 - more...

- Funding agencies
 - NSF
 - IARPA
 - DARPA



- Startups
 - too many to list



Is this Real?

- Banks
- Government agencies (US & Europe)
- Fintech companies
- Tech companies
- Healthcare
- Biotech

. . .

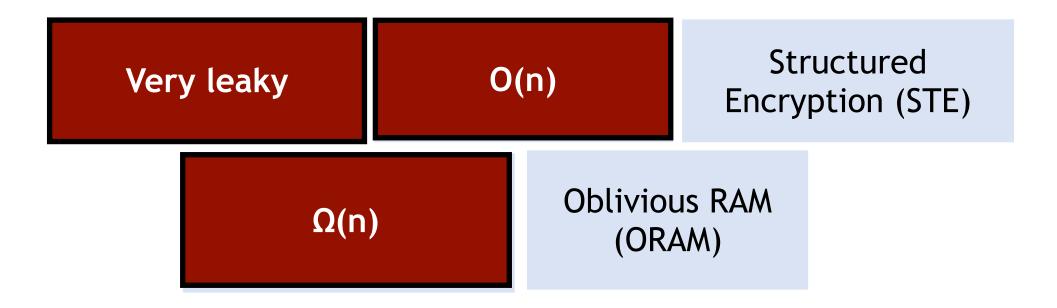
Or No Hype?

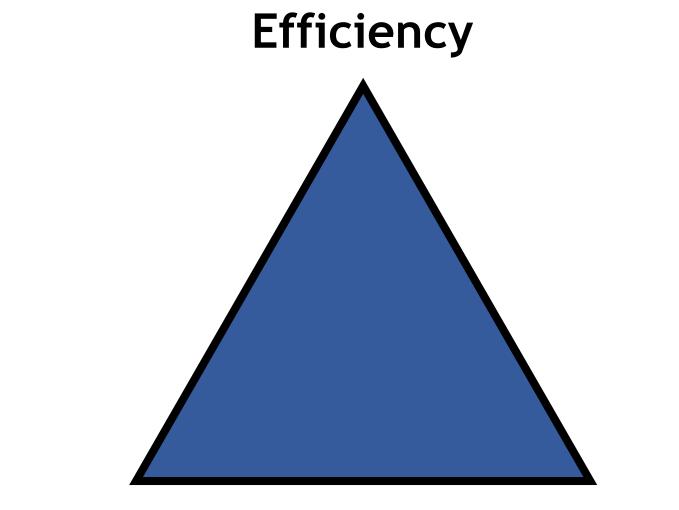
Encrypted Search

Encrypted Search

- Sub-field focused on designing
 - sub-linear algorithms over encrypted data
 - search engines & databases
- Searchable (symmetric) encryption (SSE)
 - keyword search over collection of encrypted files/documents
 - ElasticSearch, Lucene, ...
- Encrypted databases (EDBs)
 - encrypted NoSQL & SQL (relational) databases
 - Postgres, SQL Server, MongoDB, CouchDB, ...

Encrypted Search (Building Blocks)





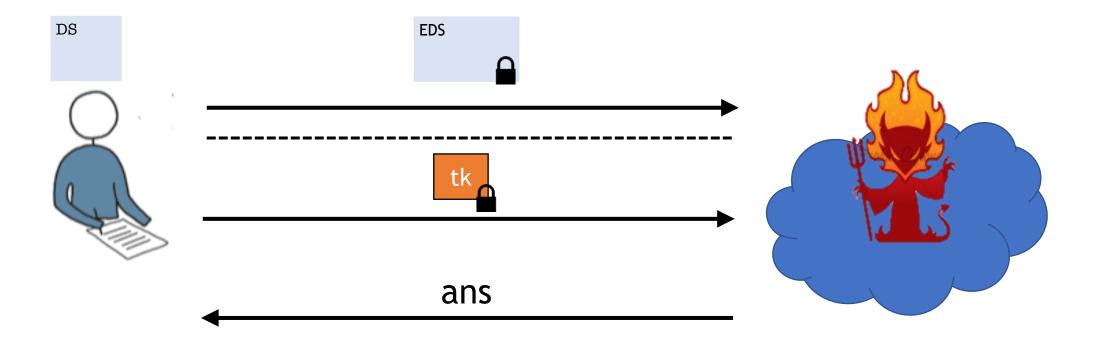
Functionality



Core Primitive: Structured Encryption

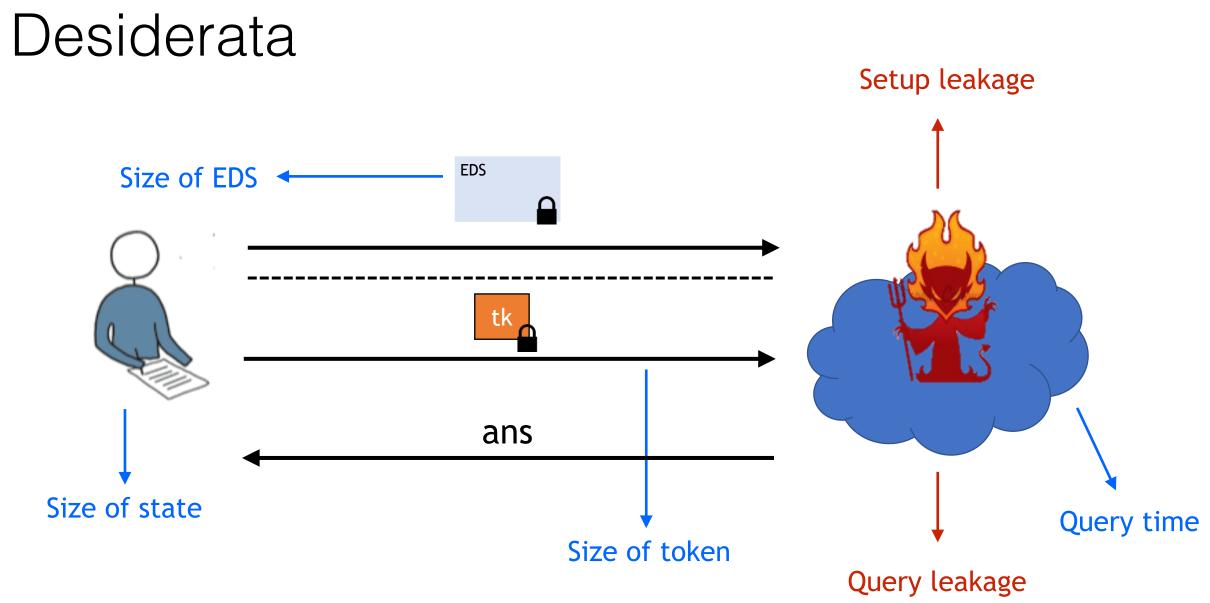
- Schemes that
 - encrypt data structures (e.g., multi-maps, dictionaries, ...)
 - support private queries on encrypted structures
- Applications
 - sub-linear searchable encryption (i.e., index-based SSE)
 - encrypted NoSQL & SQL databases
 - encrypted graph algorithms
 - secure multi-party computation

Structured Encryption



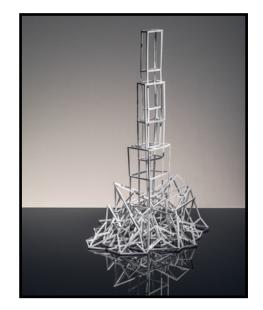
Query(EDS, tk) \rightarrow ans

Token(K, q) \longrightarrow tk



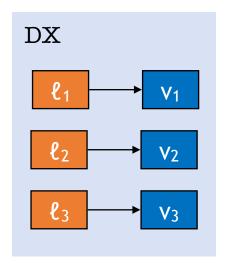
Structured Encryption

- Many variants of STE
 - response-revealing
 - EDS query reveals answer in plaintext
 - response-hiding
 - EDS query reveals encrypted answer
 - non-interactive queries
 - clients sends single message called a token
 - interactive queries
 - client and server execute multi-round protocol



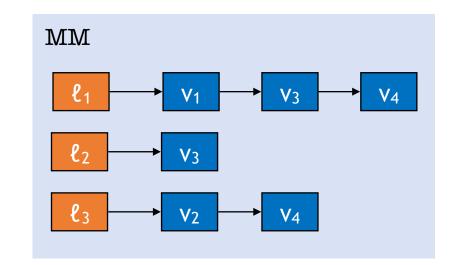
Background: Data Structures

• Dictionaries map labels to values



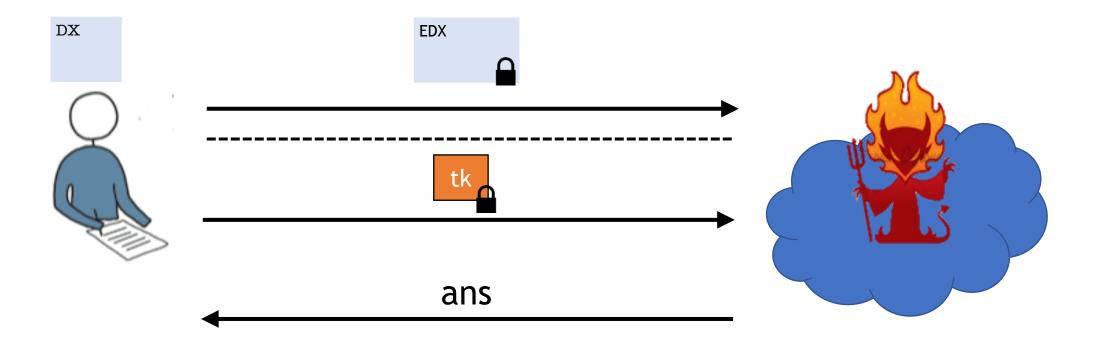
- Put: **DX[l**₂] := v₂
- Get: $DX[\ell_2]$ returns v_2

• Multi-Maps map labels to tuples



- Put: $MM[\ell_3]:= (v_2, v_4)$
- Get: MM[l₃] returns (v₂,v₄)

Structured Encryption: Encrypted Dictionary [Chase-K.10]

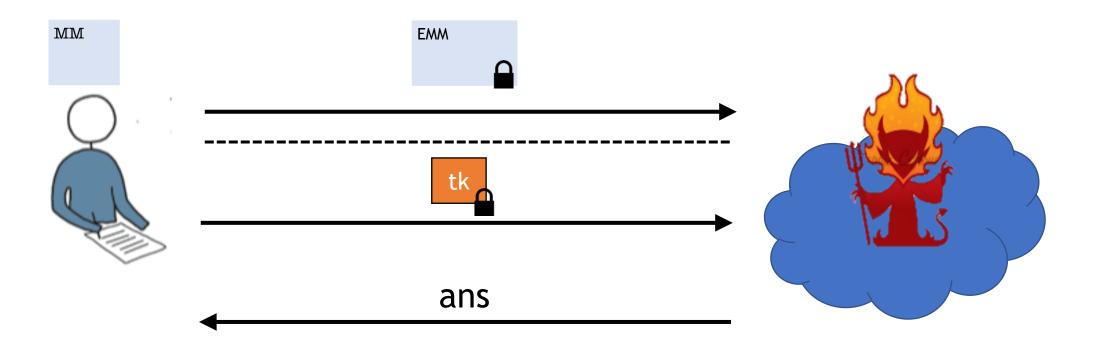


Setup(1^k, DS) \longrightarrow (K, EDX)

Query(EDX, tk) \rightarrow ans

Token(K, q) \longrightarrow tk

Structured Encryption: Encrypted Multi-Map

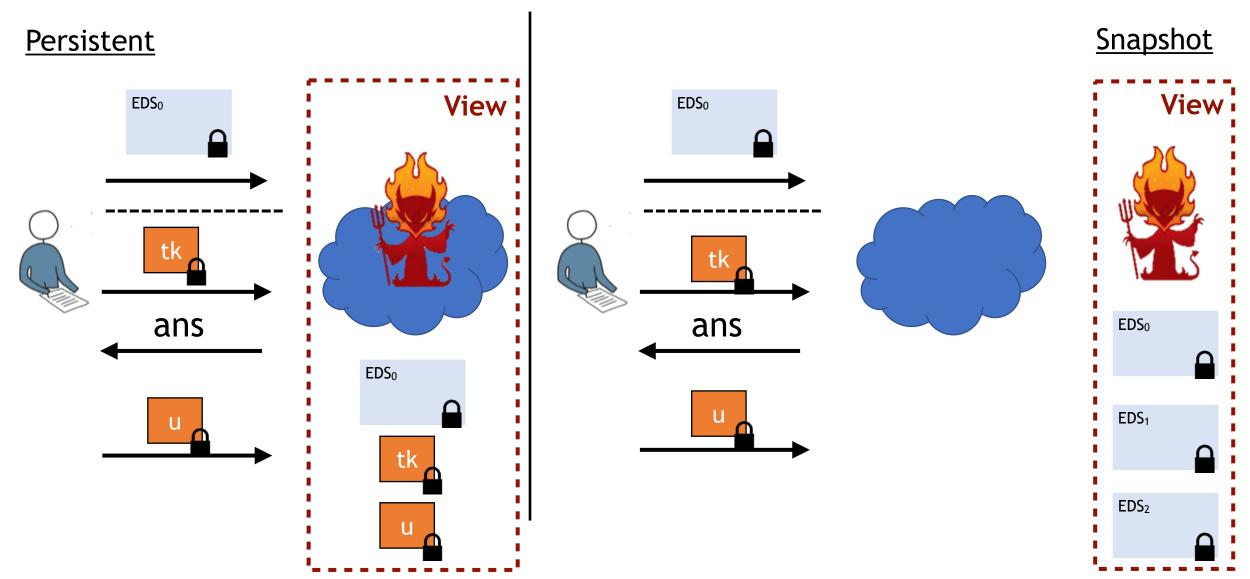


Setup(1^k, DS) \longrightarrow (K, EMM)

Query(EMM, tk) \rightarrow ans

Token(K, q) \longrightarrow tk

Adversarial Models



Persistent (Adaptive) Security [Curtmola-Garay-K.-Ostrovsky06,Chase-K.10]

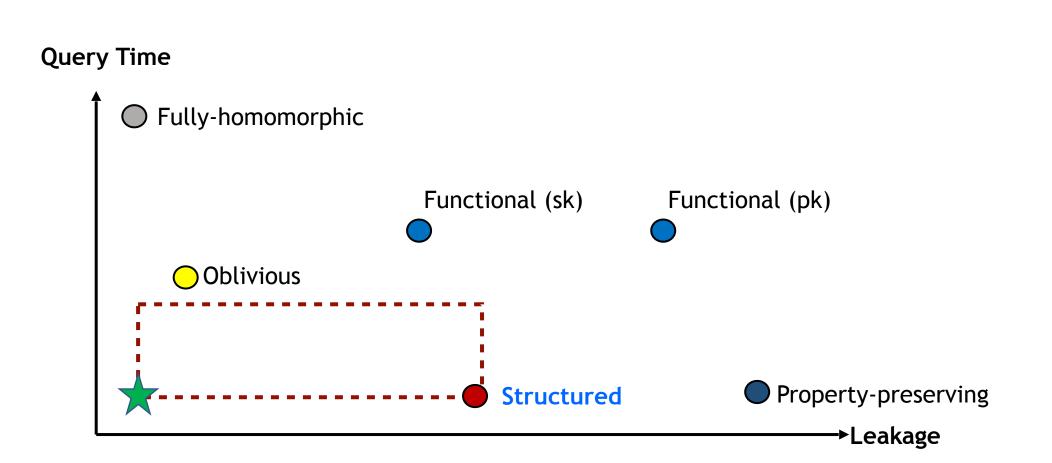
- An STE scheme is (\mathscr{L}_S , \mathscr{L}_Q)-secure vs. a persistent adv. if
 - it reveals no information about the *structure* beyond \mathscr{S}_{S}
 - it reveals no information about the structure and query beyond $\mathcal{L}_{\rm Q}$

Snapshot (Adaptive) Security [Amjad-K.-Moataz19]

- We say that an STE scheme is \mathscr{S}_{Snp} -secure vs. a snapshot adv. if
 - it reveals no information about the *structure* beyond \mathcal{L}_{Snp}

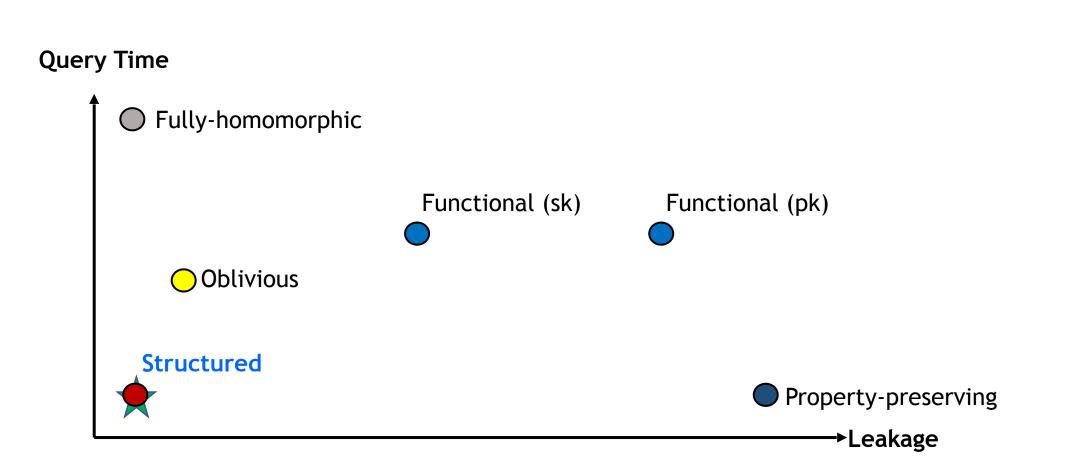
Not Scientific!

Efficiency vs. Persistent Security



Not Scientific!

Efficiency vs. Snapshot Security





Leakage

Leakage-Parameterized Definitions [Curtmola-Garay-K.-Ostrovsky, Chase-K.10]

- This area is about tradeoffs
 - but traditional cryptographic definitions don't capture tradeoffs
- in 00's, different approaches were proposed to capture leakage
 - #1: limit adversary's power in the proof
 - #2: make assumptions on data (e.g., high entropy)
- Original motivations for leakage-parameterized definitions
 - Approaches #1 & #2 are misleading (sweep leakage under the rug)
 - Leakage should be made explicit and not be implicit
 - gives clear target for cryptanalysis
 - makes it (somewhat) easier to compare schemes

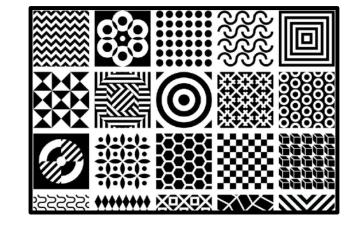
Modeling Leakage



- Each scheme has a leakage profile: $\Lambda = (\mathscr{L}_{S}, \mathscr{L}_{Q}, \mathscr{L}_{U})$
 - where $\mathscr{L}_{S} = (patt_{1}, ..., patt_{n})$ is the Setup leakage
 - $\mathscr{L}_Q = (patt_1, ..., patt_n)$ is the Query leakage
 - $\mathcal{L}_U = (patt_1, ..., patt_n)$ is the Update leakage
- Each "operational" leakage is composed of leakage patterns
 - (patt₁, ..., patt_n)

Common Leakage Patterns

- qeq: query equality
 - a.k.a. search pattern
- rid: response identity
 - a.k.a. access pattern
- qlen: query length
- trlen: total resp. length
- rlen/vol: response length
 - a.k.a. volume pattern



- **req**: response equality
- mqlen: max query length
- mrlen: max resp. length
- srlen: sequence resp. length
- **dsize**: data size
- usize: update size
- did: data identity

Example Leakage Profiles

- The "Baseline" leakage profile for response-revealing EMMs
 Λ = (ℒ_S, ℒ_Q, ℒ_U) = (dsize, (qeq, rid), usize)
- The "Baseline" leakage profile for response-hiding EMMs
 - $\Lambda = (\mathscr{L}_{S}, \mathscr{L}_{Q}, \mathscr{L}_{U}) = (\text{dsize, qeq, usize})$
- Several new constructions have better leakage profiles
 - AZL and FZL [K.-Moataz-Ohrimenko18]
 - VLH and AVLH [K.-Moataz19]

Structured Encryption vs. Other Primitives

- Encrypted structures appear implicitly throughout crypto
- Oblivious RAM can be viewed as a
 - response-hiding encrypted array
 - with leakage profile $\Lambda_{\text{ORAM}} = (\mathscr{L}_{S}, \mathscr{L}_{Q}, \mathscr{L}_{U}) = (\text{dsize, vol, vol})$
- Garbled gates can be viewed as
 - response-revealing 2x2 arrays
 - $\Lambda_{\text{GG}} = (\mathscr{L}_{\text{S}}, \mathscr{L}_{\text{Q}}) = (\text{dsize}, \text{qeq})$

How do we Deal with Leakage?

- Our definitions allow us to prove that our schemes
 - achieve a certain leakage profile
 - but doesn't tell us if a leakage profile is exploitable?
- We need more than proofs

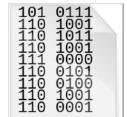
The Methodology



- Leakage analysis: what is being leaked?
- Proof: prove that scheme leaks no more
- Cryptanalysis: can we exploit this leakage?







- Target
 - *query recovery*: recovers information about query
 - *data recovery*: recovers information about data
- Adversarial model
 - persistent: needs EDS and tokens
 - snapshot: needs EDS
- Auxiliary information
 - known sample: needs sample from same distribution
 - known data: needs actual data
- Passive vs. active
 - injection: needs to inject data

- Leakage cryptanalysis is crucial but...
- ...unfortunately much of the attack literature
 - lacks experimental rigor
 - is just plain wrong
 - overhyped
- there is a need for higher standards

Leakage Attacks

- IKK attack
 - highly cited but doesn't work
 - too few keywords, auxiliary & test data correlated, ...
- Count attack
 - based on strong assumptions
 - adversary needs to know \geq 75% of client's data!
- Some target very niche applications & rely on strong assumptions

- Should we discount attacks? Of course not
 - More rigorous
 - Less hyperbolic
 - More upfront about attack limitations & assumptions
- [Blackstone-K.-Moataz'20]: Revisiting Leakage-Abuse Attacks
- [KKMSTY'21]: re-implementation & re-evaluation of most known attacks

How Should we Handle Leakage?

- Approach #1: ORAM simulation
 - Store and simulate data structure with ORAM
 - polylog overhead per read/write on top of simulation
 - still leaks information that is exploitable
 - [Kellaris-Kollios-O'neill-Nissim'16, Blackstone-K.-Moataz'20]
- Approach #2: Custom oblivious structures

How Should we Handle Leakage?

- Approach #3: Rebuild [K.14]
 - Rebuild encrypted structure after t queries
 - Set t using cryptanalysis
 - Open question: can you rebuild encrypted structures?
 - Yes [K.-Moataz-Ohrimenko'18, George-K.-Moataz'21]
- Approach #4: Leakage suppression
 - Suppression compilers
 - Suppression transforms

Leakage Suppression

- Techniques to reduce/eliminate leakage
- Suppressing query equality (aka access pattern)
 - general compiler [K.-Moataz-Ohrimenko'18, Geoge-K.-Moataz'21]
- Suppressing co-occurrence (needed by IKK and Count attacks)
 - see appendix in [Blackstone-K.-Moataz19]

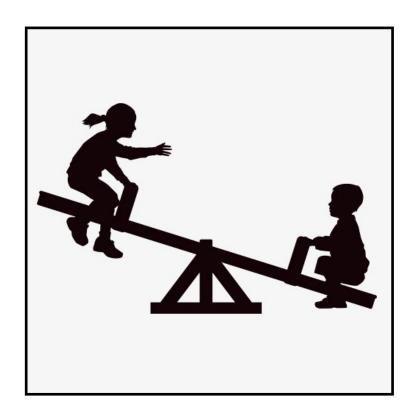
Leakage Suppression

- Suppressing volume (aka response size)
 - padding & clustering techniques [Bost-Fouque17]
 - computational techniques [K.-Moataz19, Patel-Persiano-Yeo-Yung'20]
- "General-purpose" suppression
 - worst-case vs. average-case leakage [Agarwal-K.1'9]
 - distributing data [Agarwal-K.'19]



Leakage Suppression

- New tradeoffs to explore
 - leakage vs. correctness [K.-Moataz19]
 - leakage vs. latency [K.-Moataz-Ohrimenko18]



Thanks!