



Practical cube-attack against  
nonce-misused ASCON

Jules BAUDRIN, Anne CANTEAUT & Léo  
PERRIN (Inria, Paris, France)

ASCON design rationale

The permutation

The nonce-misuse scenario

Cube attack principle

Recovery of the polynomial: main  
problems

Highest-degree terms in theory

Highest-degree terms in **practice**

Conditional cubes

Choice of the cube: forcing some  
linear divisors

The internal-state recovery

Conclusion

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## NIST Lightweight Cryptography Workshop 2022

**Jules BAUDRIN**

joint work with Anne CANTEAUT & Léo PERRIN (Inria, Paris, France)



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Contact: [jules.baudrin@inria.fr](mailto:jules.baudrin@inria.fr)



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**ASCON specs. and  
attack setting**

**From theory to  
practice**

**Main steps of the  
attack**



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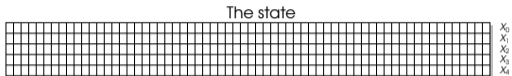
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Conclusion

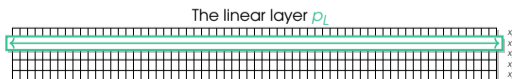
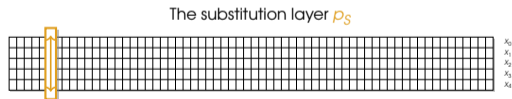
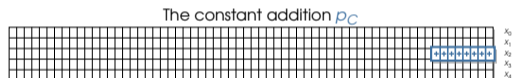
- **Authenticated encryption**: confidentiality/authenticity/integrity all-in-one in a single primitive
  - Two main parts of the design:
    - The choice of a **mode of operation**: abstract construction with generic functions
    - The choice of an **instantiation** of the mode with carefully-chosen primitives
  - In the case of Ascon [DEMS19]:
    - Duplex Sponge mode [BDPA11]
    - A carefully-chosen **permutation**  $p: \mathbb{F}_2^{320} \rightarrow \mathbb{F}_2^{320}$ .
- ▶ **Ascon is permutation-based.**

A confusion/diffusion structure...

...studied algebraically



$$p = p_L \circ p_S \circ p_C$$



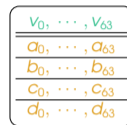
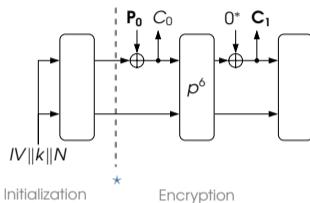
$$\begin{aligned} y_0 &= x_4 x_1 + x_3 + x_2 x_1 + x_2 + x_1 x_0 + x_1 + x_0 \\ y_1 &= x_4 + x_3 x_2 + x_3 x_1 + x_3 + x_2 x_1 + x_2 + x_1 + x_0 \\ y_2 &= x_4 x_3 + x_4 + x_2 + x_1 + 1 \\ y_3 &= x_4 x_0 + x_4 + x_3 x_0 + x_3 + x_2 + x_1 + x_0 \\ y_4 &= x_4 x_1 + x_4 + x_3 + x_1 x_0 + x_1 \end{aligned}$$

Algebraic Normal Form (ANF) of the S-box

$$\begin{aligned} X_0 &= X_0 \oplus (X_0 \ggg 19) \oplus (X_0 \ggg 28) \\ X_1 &= X_1 \oplus (X_1 \ggg 61) \oplus (X_1 \ggg 39) \\ X_2 &= X_2 \oplus (X_2 \ggg 1) \oplus (X_2 \ggg 6) \\ X_3 &= X_3 \oplus (X_3 \ggg 10) \oplus (X_3 \ggg 17) \\ X_4 &= X_4 \oplus (X_4 \ggg 7) \oplus (X_4 \ggg 41) \end{aligned}$$

ANF of the linear layer  $p_L$

## Simplified setting for Ascon -128



Chosen external state

Unknown internal state

\*After initialization

- Many reuse of the **same**  $(k, N)$  pair
- Chosen-plaintexts attack
- **If** the whole state is recovered, confidentiality is compromised, but not integrity nor authenticity in the case of Ascon



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$f_j$ :  $j$ th output coordinate. Instead of  $f_j \in \mathbb{F}_2[v_0, \dots, v_{63}, a_0, \dots, a_{63}]$ , we separate **public** variables from **secret** variables:

$$f_j \in \mathbb{F}_2[a_0, \dots, a_{63}][v_0, \dots, v_{63}] \quad f_j = \sum_{(u_0, \dots, u_{63}) \in \mathbb{F}_2^{64}} \alpha_{u,j} \left( \prod_{i=0}^{63} v_i^{u_i} \right)$$

where  $\alpha_{u,j} \in \mathbb{F}_2[a_0, \dots, a_{63}]$ .

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where  $\alpha_{u,j} \in \mathbb{F}_2[a_0, \dots, d_{63}]$ .

Polynomial **expression** of  $\alpha_{u,j}$  + **value** of  $\alpha_{u,j}$  =  
equation in the unknown variables  $\simeq$   
recovery of some information

0. Select a monomial (**cube**) in  $f_j$  and target its coefficient:  $\alpha_{u,j}$ 
  1. **Offline phase**: recovery of the algebraic expression of  $\alpha_{u,j}$
  2. **Online phase**: recovery of the value of  $\alpha_{u,j}$ :

$$\alpha_{u,j} = \sum_{v \preceq u} f_j(v) \text{ (chosen queries).}$$



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Problem 0: impossible access to the full ANF

$p \circ \dots \circ p$ : 6 iterations, 256 unknown variables.

S-box layer squares the number of terms. Linear layer triples it. **Impossible.**





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Finding  $\alpha_{u,j}$  for fixed  $u$  and  $j$ . **Too many combinatorial possibilities to track!**



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We need to be able to solve the system!



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► Highest-degree terms ( $2^{t-1}$  at round  $t$ ) are easier to study.  
**Strong constraint:** products of two former highest-degree terms.

$$v_0 v_1 = v_0 \times v_1 = \cancel{(v_0 v_1) \times 1} = \cancel{(v_0 v_1) \times v_0} = \cancel{(v_0 v_1) \times v_1} = \cancel{(v_0 v_1) \times (v_0 v_1)}$$



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The permutation

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Cube attack principle

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problems

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linear divisors

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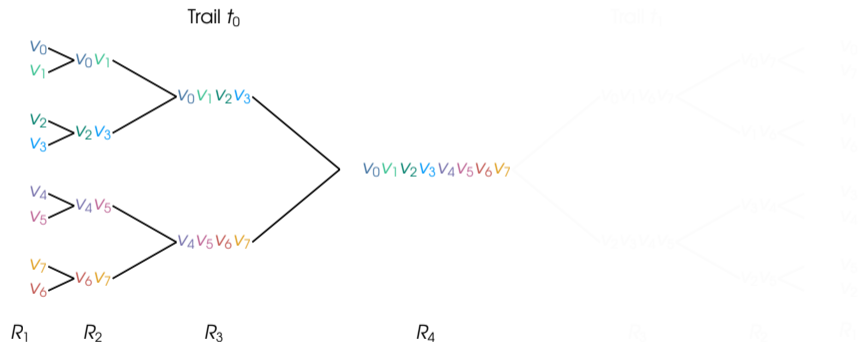
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The permutation

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Cube attack principle

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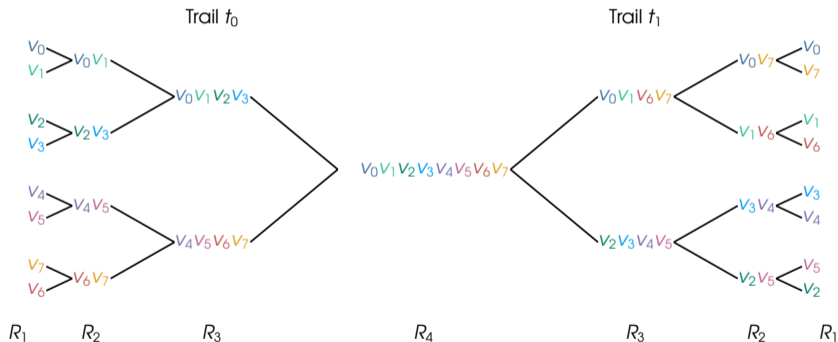
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The permutation

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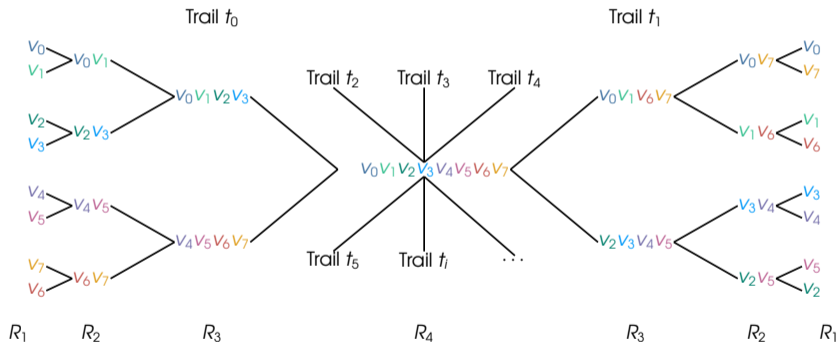
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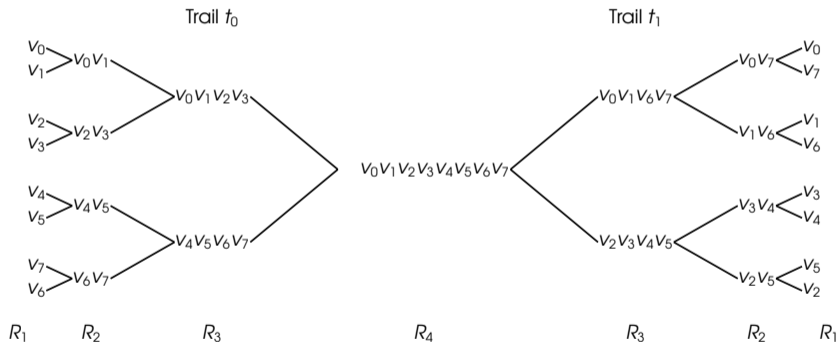
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Highest-degree terms in practice

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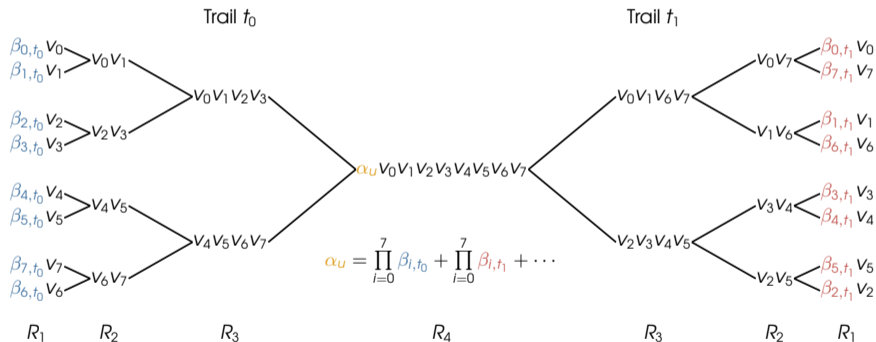
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- Fewer combinatorial choices
- Known structure of  $\alpha_u$ : sum of products of former coefficients



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ASCON design rationale

The permutation

The nonce-misuse scenario

Cube attack principle

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For  $r = 6$

- Still costly to recover the polynomial expressions:  
computations have to be done round after round.
  - The polynomials look horrible!
- Need for a cheaper and easier recovery:  
**conditional cubes** [HWX<sup>+</sup>17, LDW17]



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The permutation

The nonce-misuse scenario

Cube attack principle

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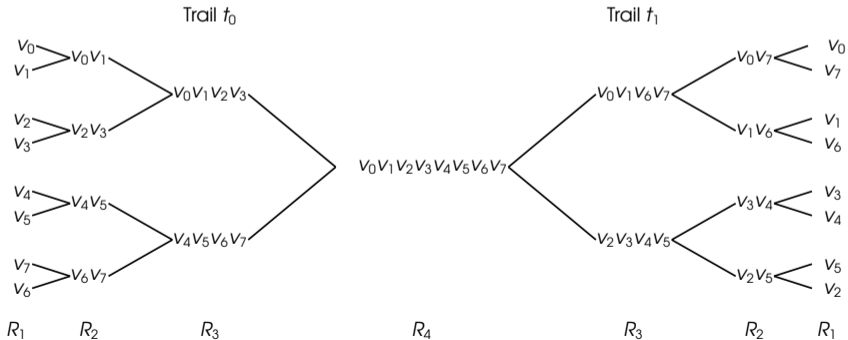
- We look for  $\alpha_u$  with a simple divisor:  $\beta_0$ .
- **Without the full knowledge** of  $\alpha_u$ , we can still deduce that:  
 $\alpha_u = 1 \implies \beta_0 = 1$ .
- If  $\beta_0$  is linear, the **system** will be **linear**.



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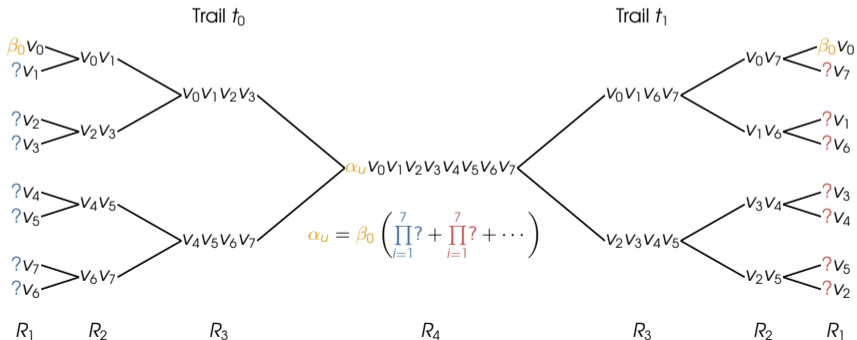
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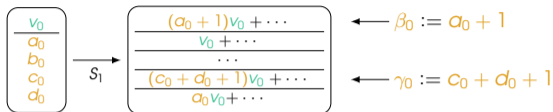
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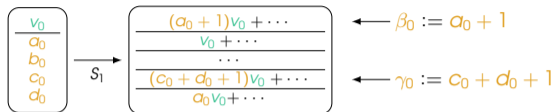
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Study of the first rounds: Column  $C_0$  after the first S-box layer



- After the second round, the coefficient of any  $v_0v_i$ ,  $i \neq 0$  can be decomposed as:  $\beta_0P + 1Q + \gamma_0R + (\beta_0 + 1)S$ .

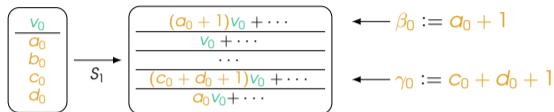
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- It is possible to **select** the remaining 31 indices  $i$  such that all coefficients of  $v_0 v_i$  at round 2 look like **either**  $\beta_0 P$  **or**  $\gamma_0 R$  instead.
- This ensures that:  $\alpha_{u, j} = \beta_0(\dots) + \gamma_0(\dots)$  for all output coordinates after 6 rounds ( $j \in \llbracket 0, 63 \rrbracket$ ).

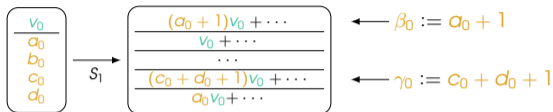


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- $(\alpha_{u,0}, \dots, \alpha_{u,63}) \neq (0, \dots, 0) \implies \beta_0 = 1$  or  $\gamma_0 = 1$

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- After the second round, the coefficient of any  $v_0 v_i, i \neq 0$  can be decomposed as:  $\beta_0 P + 1Q + \gamma_0 R + (\beta_0 + 1)S$ .
- It is possible to **select** the remaining 31 indices  $i$  such that all coefficients of  $v_0 v_i$  at round 2 look like **either**  $\beta_0 P$  **or**  $\gamma_0 R$  instead.
- This ensures that:  $\alpha_{u,j} = \beta_0(\dots) + \gamma_0(\dots)$  for all output coordinates after 6 rounds ( $j \in \llbracket 0, 63 \rrbracket$ ).
- $(\alpha_{u,0}, \dots, \alpha_{u,63}) \neq (0, \dots, 0) \implies \beta_0 = 1$  or  $\gamma_0 = 1$
- **In practice, reciprocal also true!**  $\forall j, \alpha_{u,j} = 0 \implies \beta_0 = 0$  and  $\gamma_0 = 0$



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ASCON design rationale

The permutation

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Cube attack principle

Recovery of the polynomial: main  
problems

Highest-degree terms in theory

Highest-degree terms in **practice**

Conditional cubes

Choice of the cube: forcing some  
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**The internal-state recovery**

Conclusion

First step, non-adaptative: 32-degree conditional cubes

Recovery of all the bits  $c_i + d_i + 1$ , and about 32/64  $a_i$ .



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- 32-degree coefficients depend only on  $c_i + d_i + 1$  and  $a_i$ .
- Inputting the recovered values **drastically simplifies** the expressions of some coefficients, and thus the computations.
- Simple-enough expressions to be **effectively-solved**.
- ▶ Recovery of the remaining  $a_i$ .



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Third step, adaptative: **31-degree cubes**

- Cubes of lower size are needed to recover  $b_i$  and  $c_i$ .
- Same principle as second step
- ▶ Recovery of all  $b_i$  and  $c_i$ .



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- Full-state recovery on the full 6-round encryption:  $2^{40}$  online time and data.
- Harder to study the complexity of the adaptative offline choices. The attack is however **effective**.
- Does not threaten ASCON directly.
- Good reminder that **a nonce is not a constant!**

## Main questions/openings

- ▶ Misused-ciphers studies: academically interesting, is it “real-life” interesting ?
- ▶ Changing the input wire during encryption: a possible free counter-measure ?



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Cube attack principle

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Thank you for  
your attention!

# The whole Ascon AEAD mode



Practical cube-attack against  
nonce-misused Ascon

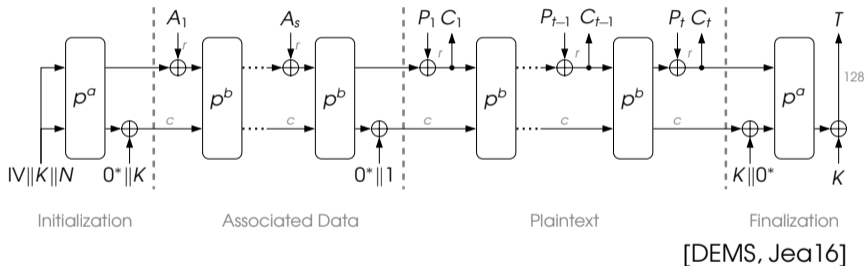
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The whole Ascon AEAD mode

Justifying the "in practice" reciprocal

More details on the last two steps

Bibliography





# Justifying the “in practice” reciprocal



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nonce-misused ASCON

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The whole ASCON AEAD mode

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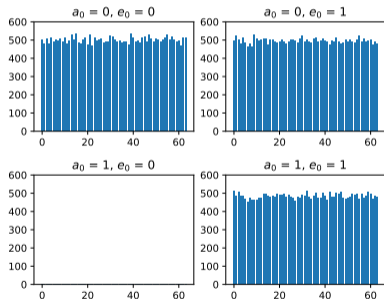
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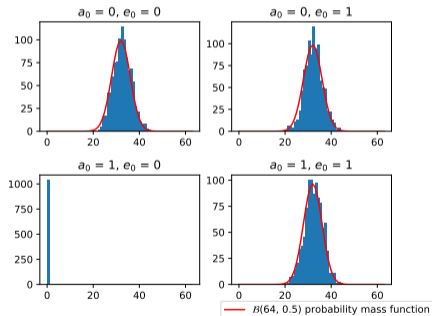
$$\alpha_{U,j} = (a_0 + 1)p_{j,1} + (c_0 + d_0 + 1)p_{j,2} \quad \forall j \in \llbracket 0, \dots, 63 \rrbracket.$$

When  $(a_0 + 1, c_0 + d_0 + 1) \neq (0, 0)$ ,  $\alpha_{U,j}$  are not expected to be **all** canceled at the same time.

Whenever we observe that  $\alpha_{U,j} = 0 \quad \forall j$ , we guess that  $(a_0, c_0 + d_0) = (1, 1)$ .



Individual cancellations of each  $\alpha_{U,j}$   
(1000 random internal states)



Hamming weight of the cube-sum vectors  
(1000 random internal states)



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Bibliography

## Second step, adaptative: 32-degree cubes

- 32-degree coefficients depend only on  $c_i + d_i + 1$  and  $a_i$ .
- After step 1, all the  $c_i + d_i + 1$  **are recovered** and about half of the  $a_i$  as well.
- We choose our 32 indices  $i$  in order to **minimize the number of unknowns**.
- Each  $\alpha_U$  is a sum of products, each product being of the form:  $\prod_{i, u_j=1} \ell_j$  where  $\ell_j \in \{a_j, 1, c_j + d_j + 1, a_j + 1\}$ . Such a product is very often equal to 0 !
- Minimizing the number of unknowns = **Minimizing the degree and the density of the expressions**.
- Simple-enough expressions to be **effectively-computed** round after round, then **effectively-solved** (over-determined, small degree, sparse systems).



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Third step, adaptative: **31-degree cubes**:  $\text{wt}(u) = 31$

Each  $\alpha_u$  is a sum of products. Each product is either:

- the product of 32 coefficients of degree-1 terms after  $S_1$ , or
- the product of one constant term and 31 coefficients of degree-1 terms.

**Each coefficient of degree-1 term is known** (because all  $c_i + d_i + 1$  and all  $a_i$  are known).

So  $\alpha_u$  can be expressed as a sum of constant terms, that is, a quadratic polynomial in the remaining unknowns  $b_i, c_i$ . ( $d_i = c_i + 1 + \varepsilon_i$  with known  $\varepsilon_i$ )

Again, the computations and the solving of the systems are practical.



Practical cube-attack against  
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The whole Ascon AEAD mode

Justifying the “in practice” reciprocal

More details on the last two steps

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