AES Workshop

To Discuss the AES Evaluation Criteria and Submission Requirements

Miles Smid, Ed Roback & Jim Foti National Institute of Standards and Technology April 15, 1997

AES Workshop Goals

Summarize Received Comments
 Discuss:

- 1) comments and proposed responses
- 2) proposed AES development process
- 3) key issues
- Gain participants' insights
- □ Clarify any misunderstandings
- □ Address your questions
- □ Engage interested parties in AES process

AES Announcement of January 2

 Intent to Develop AES
 Proposed Minimum Acceptability Requirements and Evaluation Factors
 Proposed Draft Submission Requirements
 April 15 Workshop Announced
 Call for Comments (by April 2)
 Total of 33 Comments Received

Initial NIST Goals

- Strong Cryptoalgorithm for Government and Commercial Use
- Support of Standard Codebook Modes
- □ Significantly more Efficient than DES³
- Variable Key Size so that security could be increased when needed
- Selected in a Fair and Open Manner
 - Publicly Defined
 - Publicly Evaluatable

General Comments on the AES Effort

- □ "an excellent idea..."
- "support the open and collaborative approach being taken"
- □ "Are you serious?"
- "public visibility and input are critical factors"
- "essential component of a national strategy for securing the computing and telecommunications infrastructure"

Part A: *Minimum Acceptability Requirements and Evaluation Criteria*

A.1 AES shall be publicly defined

Comments:

- AEA Computations Publicly Defined
- All Analysis made public
- Math. logic of table generation made public
- □ Proposed Responses:
 - AEA Computations shall be public
 - All Unclassified Analysis sent to NIST will be made public
 - Math. rationale encouraged

A.2 AES shall be a symmetric block cipher

□ Comments:

- Consider stream ciphers
- Select optimum algorithm for each mode and application
- Block sizes of 128 and/or 256
- □ Proposed Responses:
 - BC compatible w/ existing & well-understood DES modes
 - BC most compatible w/ existing DES applications
 - Large block sizes can result in efficient block ciphers
 - Need to specify block sizes

A.3 AES designed so that <u>key length</u> may be <u>increased</u> as needed

Comments:

- We agree
- What does this mean?
- Just use one big key size
- Don't preclude DES³

□ Proposed Responses:

- NIST is open as to what key sizes should be required (topic for discussion)
- NIST intends to recognize DES³ when it becomes an ANSI standard. AES needs to offer significant advantage over DES³

A.4 *AES implementable in hardware and software*

□ Comment:

 All algorithms can be implemented in both hardware and software

□ Proposed Response:

 Agree. The purpose of this requirement was to make it clear that there could be no restrictions to hardware only or software only. **A.5** *AES either a*) *freely available*, *or b*) *available consistent w*/*ANSI patent policy*

Comments:

- Algorithm shall be available royalty free worldwide (Majority View)
- Don't exclude the payment of royalties (Small Minority View)
- □ Proposed Responses:
 - Option 1: royalty-free world-wide
 - Option 2: weigh royalty-free submissions heavily in evaluation

A.6 Algorithms will be judged according to: a) Security

Comments:

- Tables should be generated in mathematical manner
- No shortcut attacks
- □ Proposed Responses:
 - Strongly encourage public explanation of rationale for table generation
 - Submitter shall state work factor
 - All attacks below work factor will be evaluated for practicality

12

A.6 *b*) Computational efficiency

Comments:

- Optimize for 8-bit processors (yes and no)
- Implement in Java instead of C
- Specify allowable key setup time
- Specify minimum speed requirement
- Specify big or little endian processor
- NIST should provide specs of its test system

A.6 *b*) Computational efficiency, cont'd.

□ Proposed Responses:

- Flexibility credit should be given for efficiency in 8bit processor
- Two submissions: Reference and Optimized
- Flexibility credit should be given for short key setup time
- Significantly more efficient than DES³
- Efficiency tests will be on little endian processor
- Specs of NIST test system will be publicly specified in call

14

A.6 c) Memory requirements

Comments:

- Consider code size for software
- Consider efficiency vs. memory requirements
- Consider various processors

Proposed Responses:

- Efficiency and memory requirements will be considered for C implementation on PC
- Submitters may also provide results for other platforms

A.6 *d*) Hardware and software suitability

Comments:

- Should make efficient for 8-bit processors
- For hardware, should provide gate count
- □ Proposed Responses:
 - Although primary applications are for processors with larger word sizes, flexibility to run on 8-bit processors will be valued
 - Some submitters may not be able to provide gate count
 - Some submitters may provide VHDL representations

A.6 e) Simplicity

Comments:

- What does this mean?

□ Proposed Responses:

- Simplicity of design
- Simplicity of mathematical basis for design and security
- Ease of implementation

A.6 f) Flexibility

Comments:

- What do you mean?
- NIST should define standard interface
- Should allow variant proprietary versions
- Fix block size, key size, and number of rounds to promote interoperability and ease of evaluation

A.6 *f*) *Flexibility*, *cont'd*.

□ Proposed Responses:

- Flexibility: ability to implement on differing platforms for various applications.
- NIST will consider defining a "standard" interface for testing purposes.
- Variant algorithms would make security evaluation more difficult and reduce interoperability.
 However, one could use portion of key space as variant.
- NIST open to discussion of appropriate block and key sizes. Fix rounds for given block and key size.

19

A.6 g) licensing requirements

Comments:

- Algorithm shall be available royalty free worldwide (Majority View)
- Don't exclude the payment of royalties (Small Minority View)
- □ Proposed Responses:
 - Option 1: royalty-free world-wide
 - Option 2: weigh royalty-free submissions heavily in evaluation

General Comments

□ Comments:

- Lifetime of the algorithm should be 20-30 years
- The A.6 evaluation factors could be grouped into three categories: Security, Efficiency, and Cost
- The A.6 evaluation factors should be ranked in order of importance
- Submitted Algorithms should not be export controlled
- Algorithm development should be independent of export control considerations

General Comments, cont'd

□ Proposed Responses:

- Agree (lifetime)
- Agree (grouping)
- Agree
 - Security > Efficiency
 - + Efficiency = Cost
- Export policy is beyond NIST control
- Export laws must be complied with
- AEA should be at least as strong as DES³



Part B: Proposed Draft Submission Requirements

(Contents of the Submission Package)

B.1 Complete written specification of the algorithm & necessary parameters, tables, equations.

- □ Comments:
 - Minimum values for security parameters should be specified by NIST.
 - Complete design rationale should be required.
- □ Proposed Responses:
 - Key & Block size values will be specified in the call
 - Submitter encouraged to provide non-proprietary design rationale.

B.2 *Provide software implementation & source code in ANSI C, for a PC - used for comparison of algorithms.*

Comments:

- Reference AND Optimized implementations.
- Specify configuration to be used by NIST for eval.
- Specify medium for submissions.
- Proposed Responses:
 - Reference implementation (ANSI C and/or Java?)
 - Optimized implementation (ANSI C) suitable for IBM-compatible PC running Win95, with 16MB RAM, Pentium XXMHz processor.

- One 3.5" 1.44MB floppy for each impl. (max.) 26

B.3 Statement of estimated efficiency in hardware & software.

□ Comment:

 Statement should include sufficient justification or specific performance figures, if available.

□ Proposed Responses:

- Submitter includes efficiency estimates for various platforms, w/ specific details about each platform.
 - bytes/sec for encrypt, decrypt, key setup
 - + gate count for hardware, memory requirements

27

- Graph with plot of speed vs. memory
- Used by general public to evaluate efficiency.

B.4 *Encryption example mapping a specified plaintext value into ciphertext.*

□ Comments:

- Monte Carlo example w/ key, input & output.
- Submitter proposes a validation suite of examples.
- □ Proposed Responses:
 - Monte Carlo example required specified by NIST
 - Suite of known answer tests to exercise the algorithm.
 - Allows evaluators to verify correctness of their own implementations of the algorithms.

B.5 Statement of licensing requirements & patents which might be infringed by algorithm implementations.

Comments:

- Submitter should address any domestic AND international patent issues.
- NIST should assess crypto patents in cooperation with the Patent Office.

Proposed Responses:

- Call for comments on submissions will request information on ANY known patents & licensing issues pertaining to the submissions.
- Legal research may be appropriate.

B.6 Analysis of algorithm with respect to known attacks.

Germents:

- Should be NO known equivalent or weak keys, or complementation properties.
- Submitter shows why no "trap-doors".
- Submitter notes published cryptanalyses
- □ Proposed Responses:
 - List known weak or equivalent keys, comp. prop.
 - Can include any math. rationale for "trap-doors".
 - Reference list of any publications that describe cryptanalysis of the algorithm.

B.7 Advantages and limitations of the submitted algorithm.

□ Comment:

- What are some examples?
- □ Proposed Response:
 - Addresses efficiency & flexibility criteria.
 - Description of features and advantages offered, with mathematical justification. For Example:
 - mathematically designed S-boxes,
 - variable key setup time
 - + fast in 8-bit processors and PCs, etc.

Additional "B" Items (Proposed)

 NIST will not accept any info marked "proprietary" or equivalent (except possibly for optimized implementation).

□ Submitter's Statements:

- Submitting algorithm as a candidate with the understanding that it might not be selected for inclusion in the proposed FIPS.
- Submitter agrees to waive copyright on submitted materials (but could maintain intellectual property interests for optimized implementation).
- Statement of expected strength of the algorithm, with supporting rationale.
 32

Making Submissions Public

NIST receives submission package.
 NIST makes submission packages public.

 Distribution will comply with U.S. export regulations.

 Public testing and evaluation begins.
 NIST may release test results from using the optimized implementations.

Proposed: AES Development Process

for discussion purposes 34

DRAFT AES Selection Process

□ Draft Criteria/Submission Requirements (1/2/97)

□ Public Comment Process (Closed 4/2/97)

Workshop on Criteria / Submission Requirements (4/15/97)

NIST prepares public call for submissions
 (~3 mo.)

for discussion purposes 35

□ Publication of Call for Submissions (4-6 months)

- (during open call) NIST reviews submissions for completeness (allows resubmissions/mods)
- Call for submissions closed
- NIST conducts initial review of submissions (incomplete / improper submissions rejected) (~2 mo.)
- □ All submissions (including incomplete/improper for the record), made public for review & analysis for discussion purposes 36

□ Comments accepted on all competing submissions

□ (after 6 months) Interim Workshop

NIST reviews comments and results of workshop
 (~3 months)

Narrowed Candidates published

□ Comments accepted on remaining candidates

□ (6-9 months from narrowing) Final Workshop

for discussion purposes 37

 NIST reviews comments and results of workshop & drafts FIPS

□ Draft FIPS published for comment (3 months)

□ NIST revises draft as appropriate

Secretarial approval

Some Key Issues for Discussion Block and Key Sizes □ Key Setup Time Hardware Efficiency/Complexity Measures Tweaking versus Major Changes Should the Optimized implementation (software) be proprietary?



Key Setup Time

□ The shorter the better.

□ Variable setup time may be best.

41

Hardware Efficiency/Complexity Measures

□ Representation in VHDL?

□ Etc.?

42

Tweaking versus Major Changes

Tweaking allowed
Major changes not allowed
What does tweaking consist of?
Rights of submitter to control tweaks

Should Optimized Software Implementations be Proprietary/Copyrighted?

- □ Pros:
 - Encourages clever implementations
 - Best implementations often do not come from inventor
- □ Cons:
 - No withholding of information
 - Everyone could verify optimized implementation