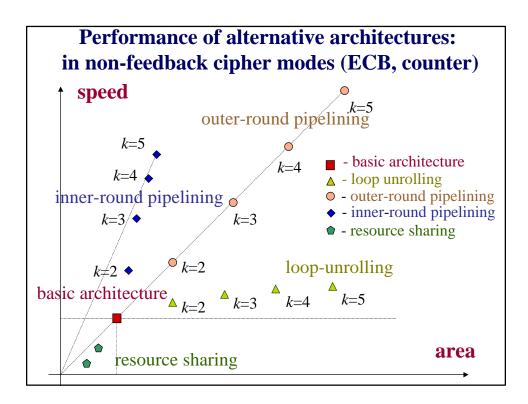
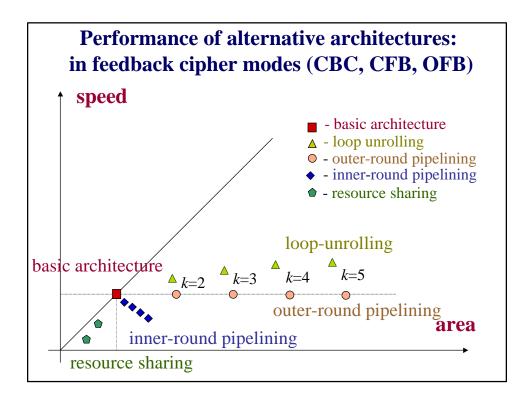
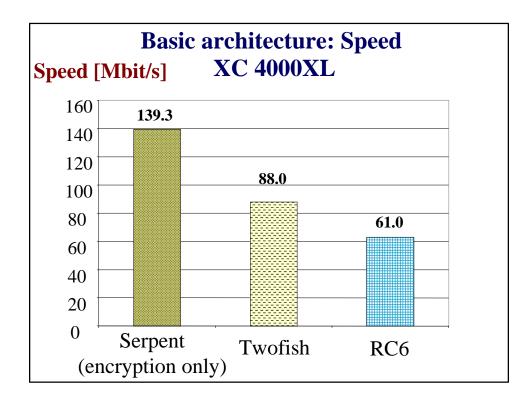


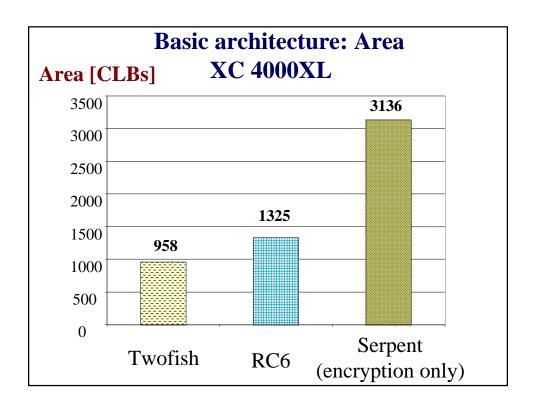
## **Examples of functions F that can be shared**

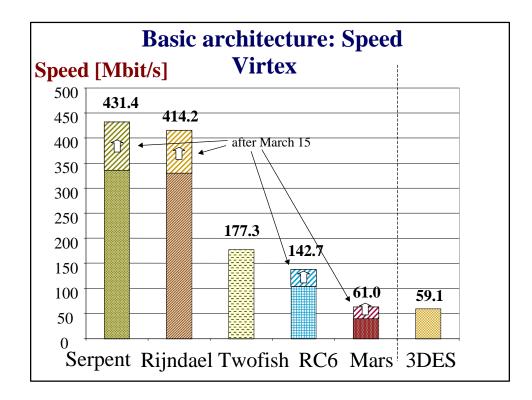
<b>Twofish:</b>	h-function
<b>RC6:</b>	half-round
Mars:	S-boxes S0, S1 8x32,
	partial products reduction tree
	in the multiplier
Serpent:	16 S-boxes 4x4
<b>Rijndael:</b>	8 S-boxes 8x8
-	

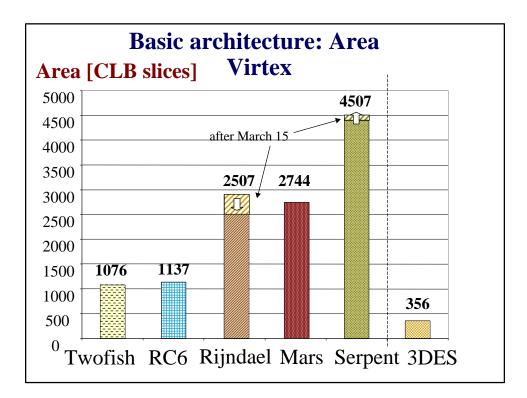


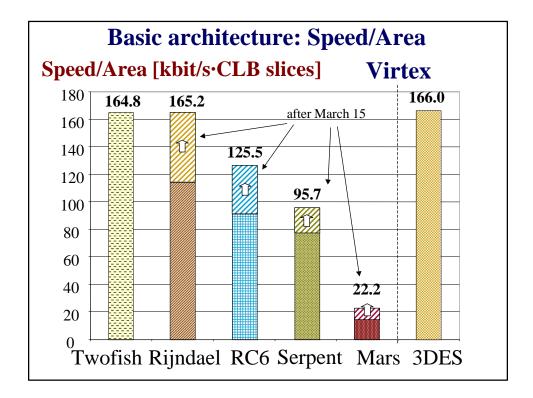


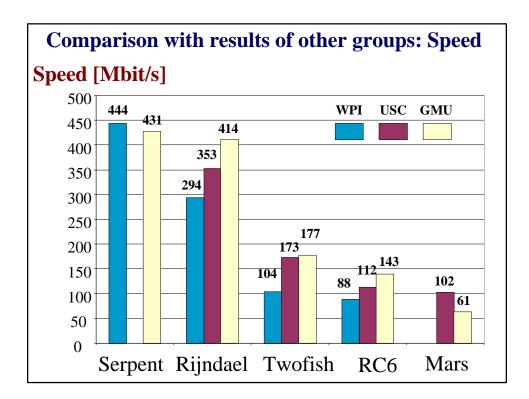


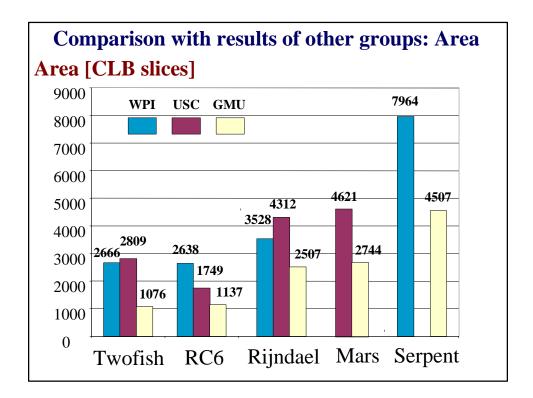


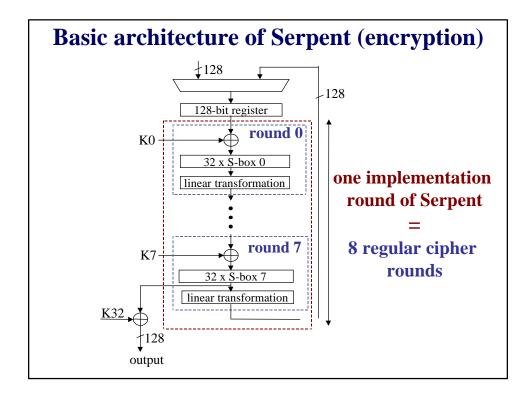


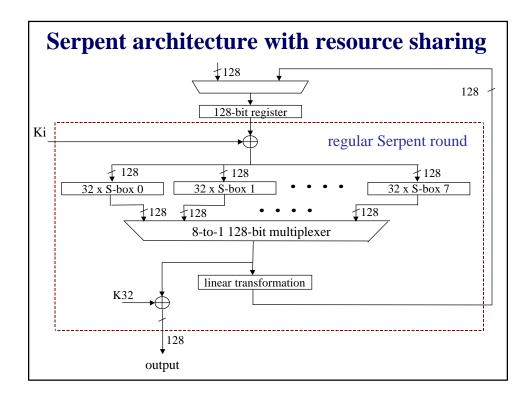


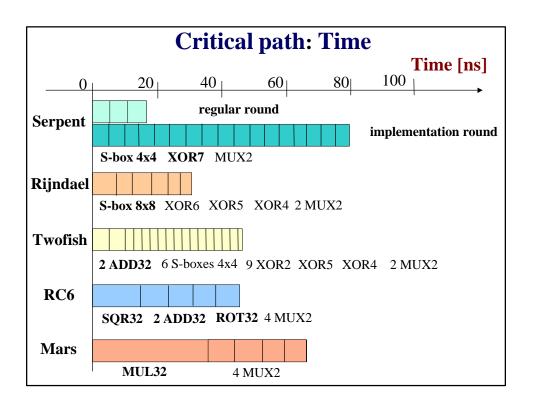


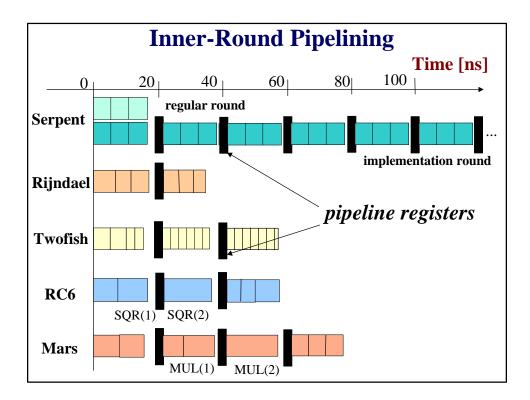


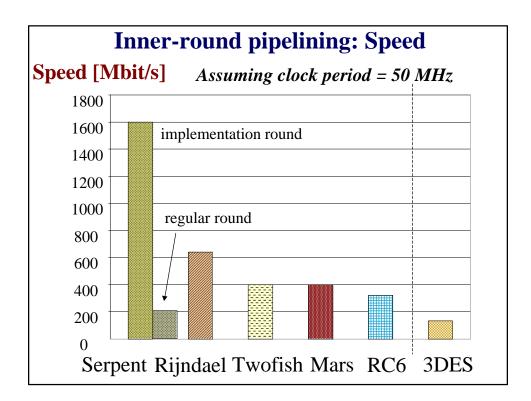


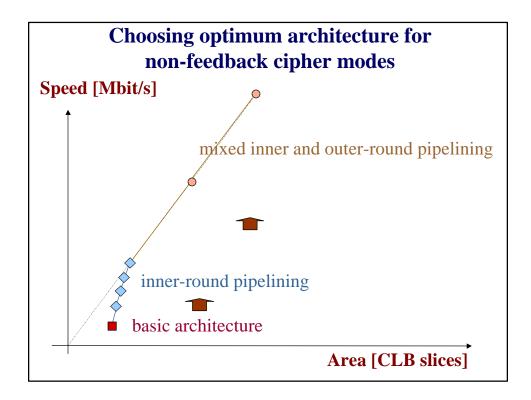


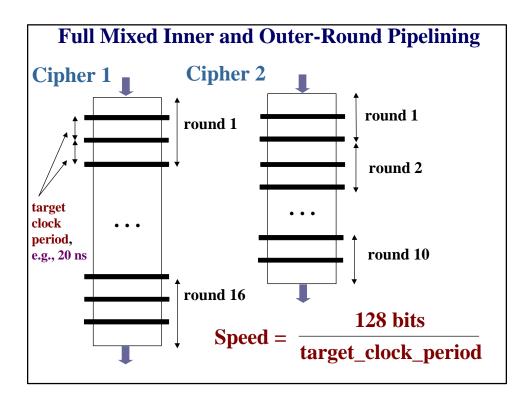


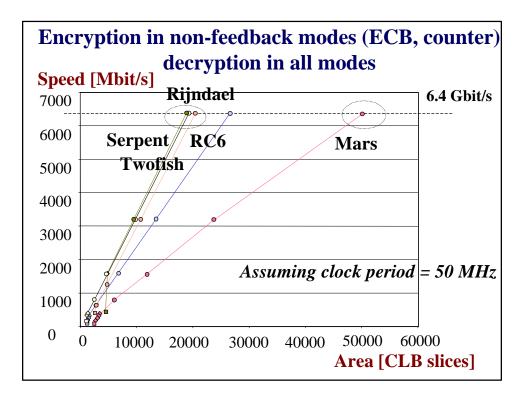


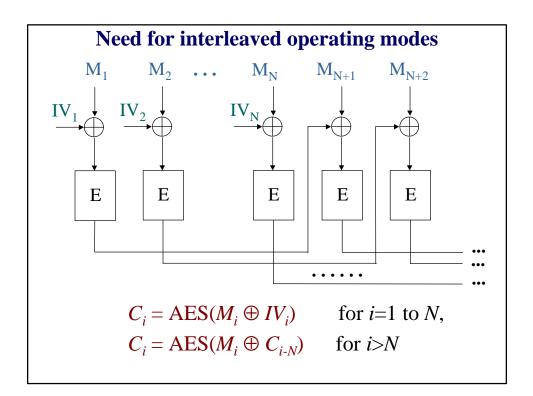


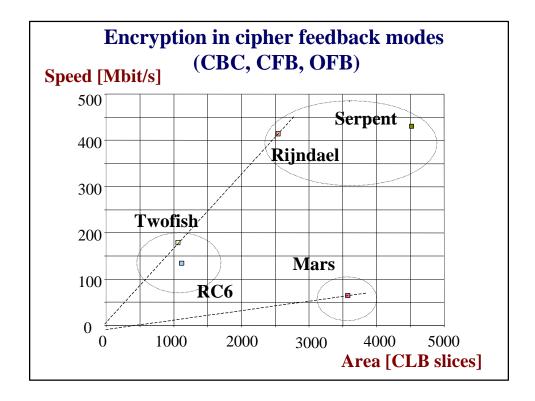












## **Conclusions (1)**

For feedback cipher modes (CBC, CFB, OFB):

- Speed should be the primary criteria of comparison
- **Basic (iterative) architecture** is the most appropriate for comparison and future implementations
- Serpent and Rijndael are over twice as fast as the next best candidate
- Results confirmed by three independent groups

## **Conclusions (2)**

For non-feedback cipher modes (ECB, counter):

- All ciphers can achieve the same speed Area should be the primary criteria of comparison.
- Architecture with inner round pipelining combined with full outer round pipelining is the most appropriate for comparison and future implementations
- Serpent, Twofish and Rijndael are the most cost-efficient and take approximately the same amount of area
- No agreement regarding the methodology and architecture used for comparison More results needed!